

MATERIAL RULE CHANGES

CCC Playing Regulations 2026-27

Regulation	2025-26 position	2026-27 adopted rule	Material effect
1.1	2025-26: Matches were played under the Laws of Cricket as recognised by Cricket Australia. New recognised Laws could be introduced by the Management Committee at the start of a season.	1.1 Except where varied by the CCC Playing Regulations, all CCC matches commencing on or after 19 September 2026 are played under the MCC Laws of Cricket 2017 Code, 4th Edition (2026).	The 4th Edition becomes the governing code from the opening day of the season. Any express CCC variation continues to prevail.
10.1-10.4	2025-26: There was no express requirement assigning pre-match pitch-cover responsibility to the home club or prescribing when covers had to be used before play.	10.1 The home club is responsible for covering the pitch. 10.2 The pitch must be covered to the best of the club's ability on the evening before play and, where necessary, before commencement on the first day. 10.3 For finals, the pitch must also be covered two evenings before play. 10.4 The CCC Steering Committee may impose an appropriate penalty where a home club fails to adequately cover the pitch to the best of its ability.	Creates a positive home-club duty before ordinary matches and finals, backed by discretionary penalties.
10.13-10.14	2025-26: There was no express rule governing use and removal of pitch covers after play had commenced or between consecutive days of play.	10.13 Unless the captains agree otherwise, the pitch must be covered during inclement weather, at the close of play where play is scheduled the next day, and/or at the umpire's direction. 10.13.1-10.13.2 Overnight or daytime covers must be removed as soon as practicable once conditions allow. 10.14 The CCC Steering Committee may impose an appropriate penalty for inadequate covering under Regulation 10.13.	Introduces match-day and overnight cover duties, permits captains to agree otherwise, preserves umpire direction and creates a penalty power for non-compliance.
Two-Day 15.1, 17.1, 22.8; One-Day 15.1, 18.1; 16.4.4	2025-26: Matches began at 12.00 pm and finished at 5.40 pm in the early season, then moved to 12.30 pm-6.10 pm around 23 November. The later tea/first-innings finish time was 3.10 pm, with corresponding later drinks times. Old example 16.4.4: A 2.30 pm first-innings finish used 6.10 pm as the scheduled finish, producing 190 available minutes and 48 minimum overs.	2026-27: All two-day and one-day matches commence at 12.00 pm and finish at 5.40 pm throughout the season. Associated times: Two-day tea and the one-day first-innings finish time are 2.40 pm. Suggested two-day drinks times are 1.20 pm and 4.35 pm. Updated example 16.4.4: A 2.30 pm first-innings finish now uses 5.40 pm, producing 160 available minutes and 40 minimum overs.	Removes the mid-season switch to later playing hours. Clubs, umpires and scorers use one timetable for the full season.
16.25-16.26	2025-26: A two-day match converted to a one-day match on day two only where day one was abandoned without any play. There was no equivalent discretion once play had commenced.	16.25 If day one of a regular-season two-day match is abandoned after play has commenced and no more than eight overs have been bowled, the CCC Steering Committee may declare day two to be a 40-over one-day match. The day-one team lists remain unchanged. 16.26 If day-one play is voided under Regulation 16.25, the toss is also abandoned.	Allows a materially shortened first day to be voided and the fixture salvaged as a one-day match, while preserving the original team lists. It does not apply to finals.

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18.2.12	2025-26: Unexpected replacement-player requests were due by 6.00 pm on the Friday before day two.	18.2.12 The deadline is 4.00 pm on the Friday before day two.	Moves the request deadline two hours earlier. Requests received after 4.00 pm fall outside the prescribed process.
10.15; 29.4; Appendix G	2025-26: The 30/30 rule required play to cease when thunder followed a lightning flash by 30 seconds or less. Return requirement: Players and umpires could not return until 30 minutes after the initial lightning flash.	2026-27: The trigger is now 40 seconds or less (the 40/30 rule). Shelter requirement: Players and umpires must leave the field immediately and seek shelter indoors or in a car. Return requirement: The 30-minute suspension remains and recommences if thunder follows a flash by 40 seconds or less during the suspension.	Play stops at a greater flash-to-thunder interval and participants now have an express shelter obligation. The 30-minute return rule is unchanged.