

Diagrams Appendix

- 1 WAIST HIGH NON-LANDING NO BALLS
- 2 SHOULDER HIGH, OVER THE HEAD NO BALLS OR WIDES
- 3 THE TEAM LIST **NEW VERSION**
- 4 ONE DAY WIDE MARKINGS **NEW VERSION**
- 5 CREASE MARKINGS

CONCUSSION AND SERIOUS INJURY REPORTING

- 6 CONCUSSION MANAGEMENT FORM
- 7 CONCUSSION AND HEAD INJURY REPORT FORM
- 8 MADDOCKS TEST QUESTIONS
- 9 QSDCA INJURY REPORT FORM

CALCULATIONS SHEETS **NEW VERSIONS**

- 10 35 OVERS
- 11 50 OVERS
- 12 40 OVERS
- 13 20 OVERS
- 14 FIELD RESTRICTION AREA (FOR SUPER 20 & FRIDAY NIGHT T20)
- 15 CHANGE OF REGULATIONS CHANGE REQUEST
- 16 DOUBTFUL BOWLING ACTION REPORT FORM
- 17 FULL METAL SPIKES FOR CRICKET
- 18 UPDATES CHECKLIST **NEW VERSION**
- 19 HELMETS FOR CLOSE FIELDERS THE "PAC-MAN" DIAGRAM **NEW**

TEAM LIST EXAMPLES **NEW VERSIONS**

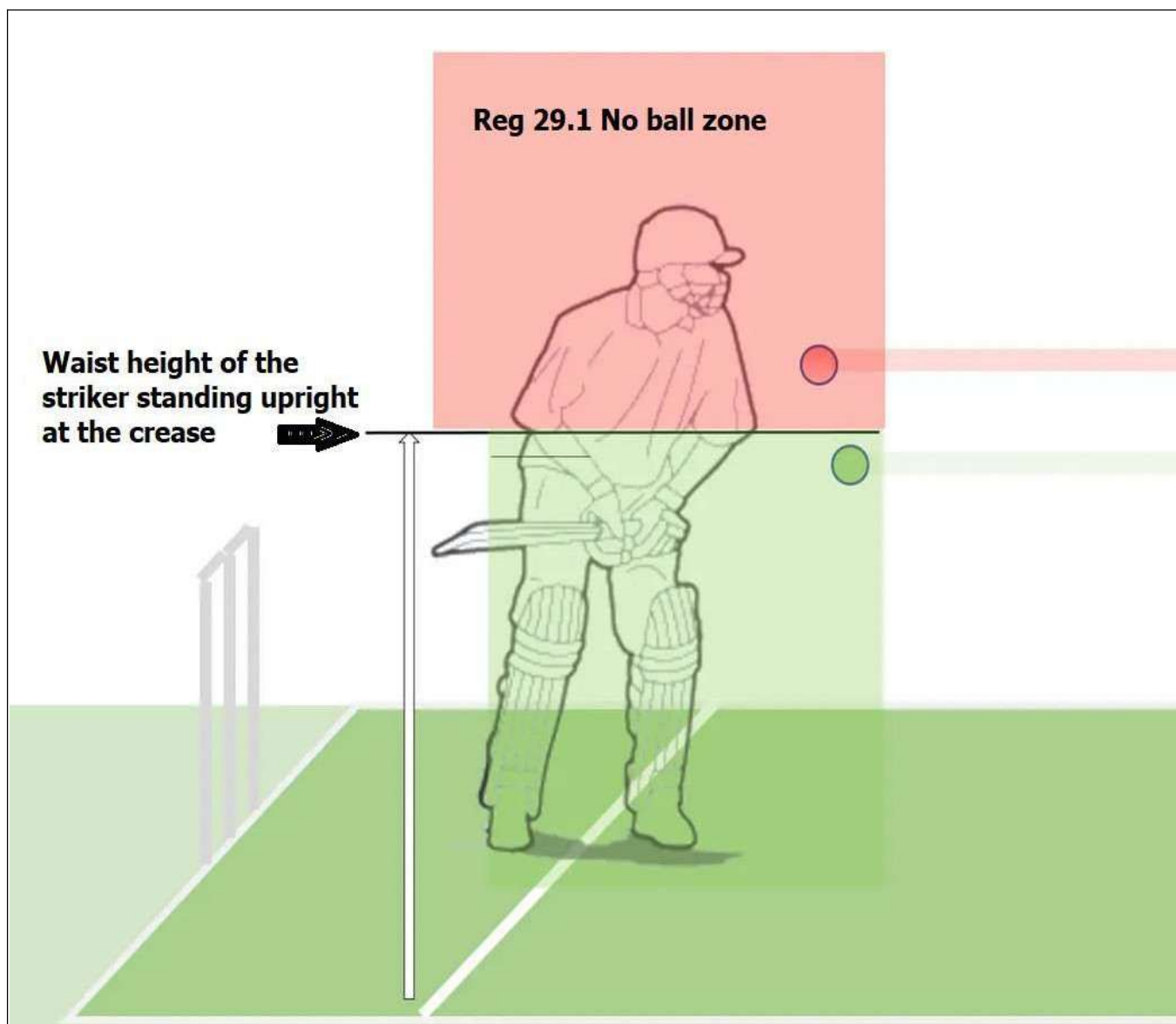
- 20 SATURDAY 2 DAY
- 21 SATURDAY 1 DAY
- 22 SUNDAY 50/40/20 OVERS
- 23 TEAM LIST INSTRUCTIONS

Diagrams Appendix

1 WAIST HIGH NON-LANDING NO BALLS

See Playing Regulation 29.1

LINK <https://tinyurl.com/nhfnd7fj>

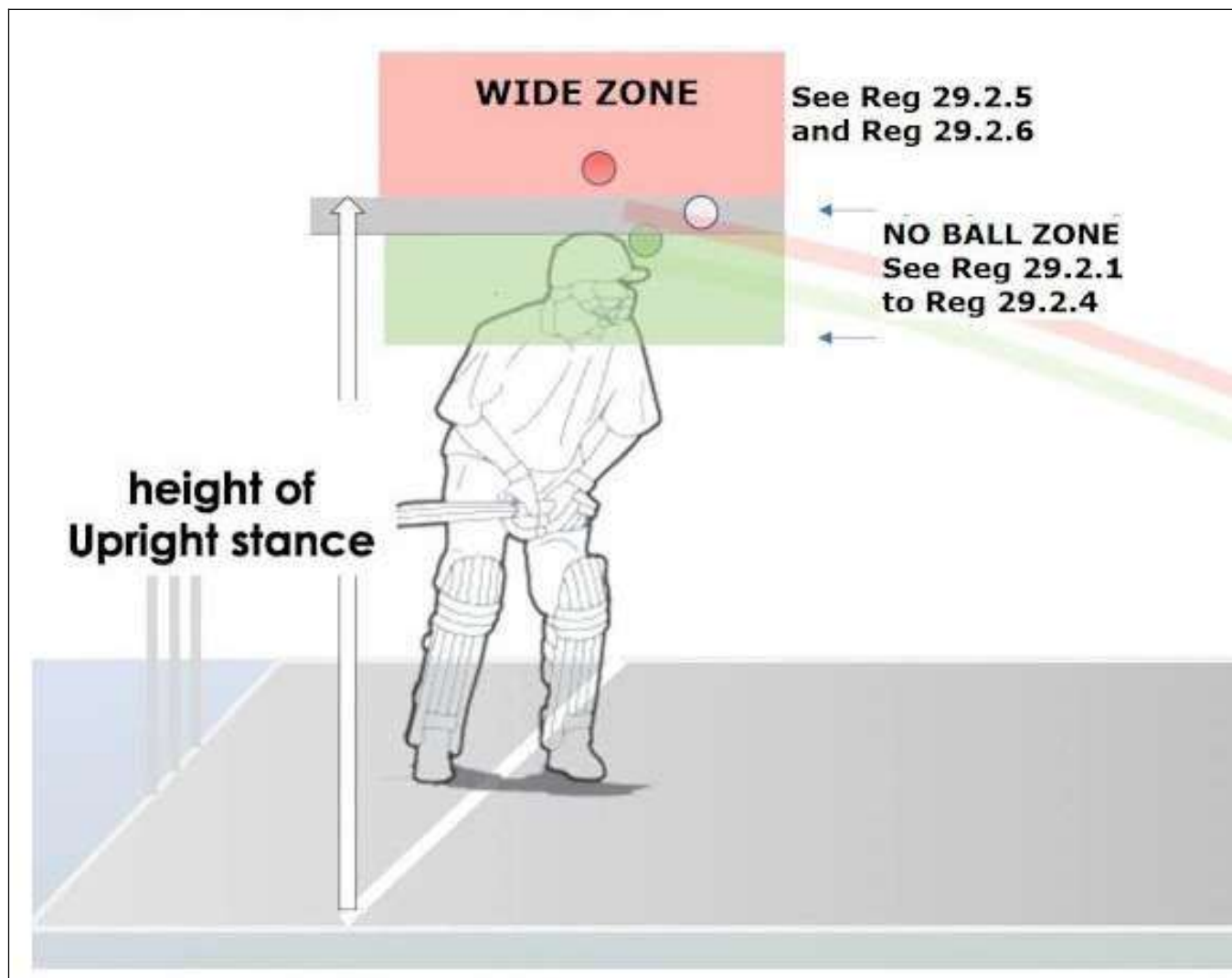


Diagrams Appendix

2 SHOULDER HIGH, OVER THE HEAD NO BALLS OR WIDES

See Playing Regulation 29.2 Short Pitched Balls (Over the head is a wide. No ball limit is 2 per over in Two Day matches, 1 per over in One Day matches)

LINK <https://tinyurl.com/yc5nfpasp>



Diagrams Appendix

3 THE TEAM LIST **NEW VERSION**

See Regulation 7 The Team List

LINK <https://tinyurl.com/2cntf7lw>

Queensland Sub Districts Cricket Association Inc.

TEAM LIST

TEAM NAME					
ROUND		DATES			
GRADE		GROUND			
STARTING TEAM		AGE If 18 or younger	REPLACEMENTS Saturdays Maximum 4 T20, MLC 50 & Over 40's 1 x "Supersub"		AGE If 18 or younger
1			1		
2			2		
3			3		
4			4		
5			5		
6			6		
7			7		
8			8		
9			9		
10			10		
11			11		
CAPTAIN				PHONE NO.	
OPPOSITION TEAM NAME					
UMPIRE(S)					
			COPY with mobile phone camera		

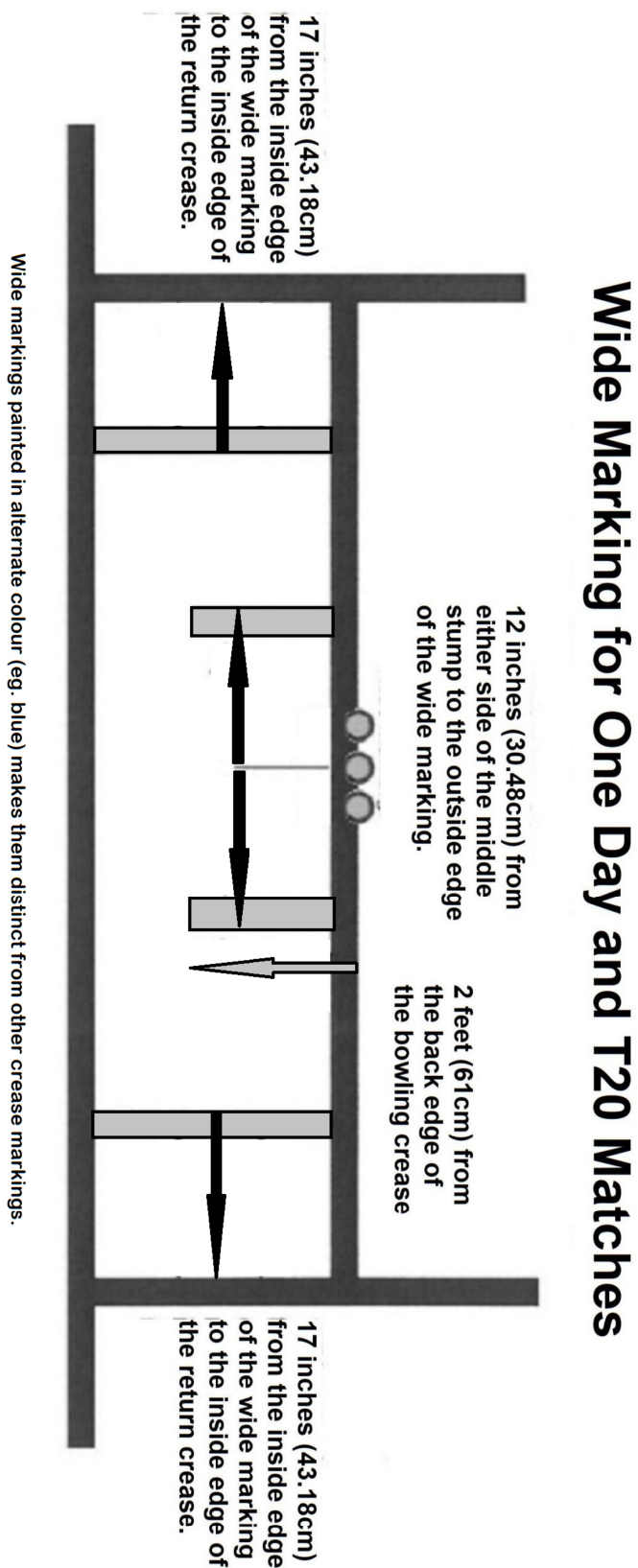
Applies to all Competitions

Diagrams Appendix

4 ONE DAY WIDE MARKINGS **NEW VERSION**

See Regulation 28 One Day Wides

LINK <https://tinyurl.com/msrmk3d3>



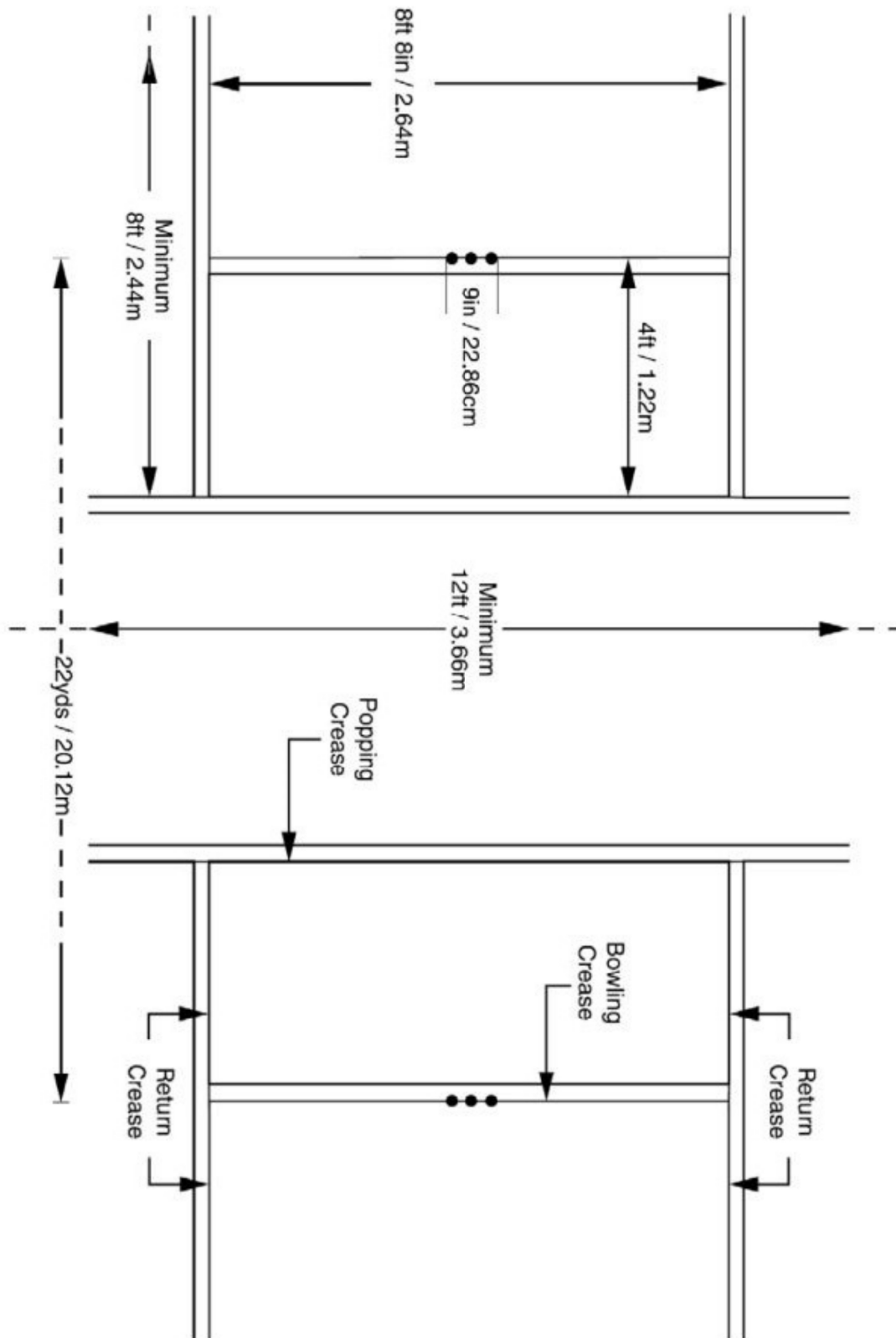
Adapted from Qld Cricket Premier Grade Handbook 2021/3 p108

Diagrams Appendix

5 CREASE MARKINGS

from Laws of Cricket Appendix C

LINK <https://tinyurl.com/w8za3a33>



Diagrams Appendix

6 CONCUSSION MANAGEMENT FORM

Appendix D On Field Concussion Management Form

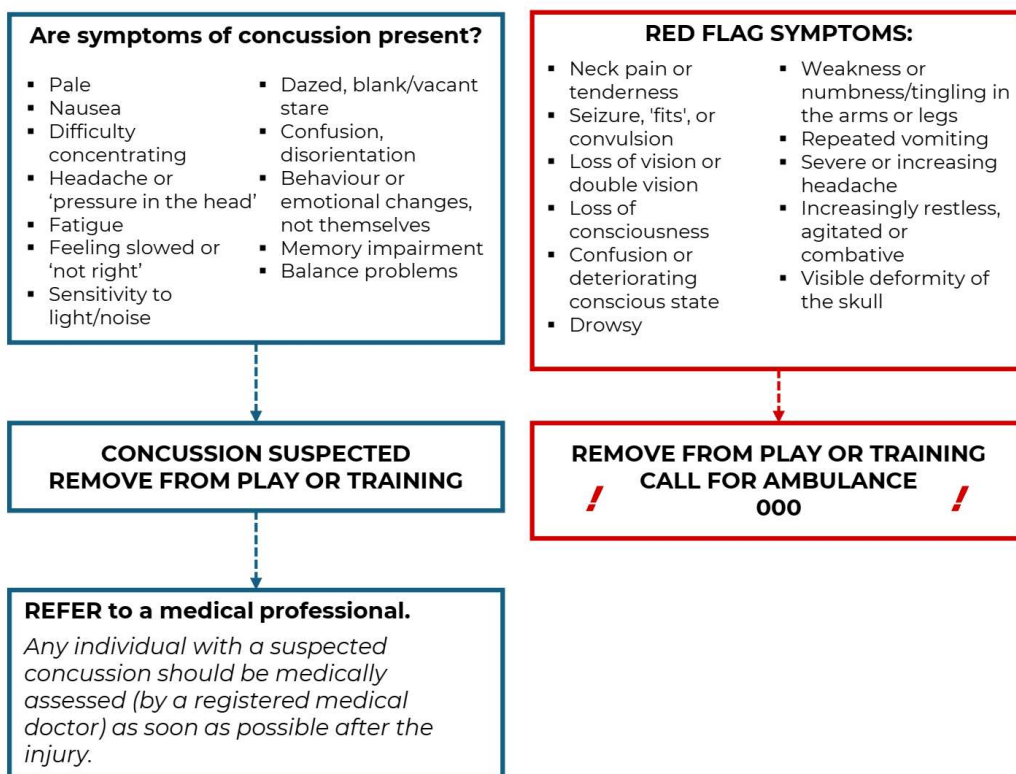
LINK <https://tinyurl.com/mpvacrf2>



It is important to Recognise and Remove Cricket Participants with suspected concussion after a head impact.

Any Cricket Participant who develops the symptoms or red flags outlined below should be immediately removed from play and training and referred to a qualified medical practitioner for assessment before being allowed to return.

RECOGNISE: SIGNS AND SYMPTOMS AFTER A HEAD IMPACT



Where an individual has a suspected concussion, they should NOT:

- Be left alone initially (at least 3 hours).
 - Be sent home by themselves.
 - Drink alcohol.
- Drive a vehicle until cleared to do so by a healthcare professional.

If in doubt, sit them out

Diagrams Appendix

7 CONCUSSION AND HEAD INJURY REPORT FORM

Appendix D Head Injury Incident Report Form

LINK <https://tinyurl.com/36y7ykkj>



INCIDENT REPORT FORM

Australian Cricket Community
Concussion and Head Impact Guidelines

Australian Cricket recommends a conservative approach to suspected concussion after a head impact or collision. This report form should be completed as soon as practical following an incident.

Participant Name	Date of Birth
Club Name	Date of Injury

Location/Venue of Incident	
Activity	☐ Training ☐ Match ☐ Other:
Cause of Impact	☐ Ball Strike ☐ Body/Collision ☐ Bat ☐ Other:

Details of Injury/Incident

RED FLAG SYMPTOMS PRESENT?

☐ Neck pain or tenderness	☐ Drowsy
☐ Seizure, 'fits', or convulsion	☐ Weakness or numbness/tingling in the arms or legs
☐ Loss of vision or double vision	☐ Repeated vomiting
☐ Loss of consciousness	☐ Severe or increasing headache
☐ Confusion or deteriorating conscious state	☐ Increasingly restless, agitated or combative
	☐ Visible deformity of the skull

IF YES, CALL 000

SUSPECTED CONCUSSION SIGNS

☐ Pale	☐ Sensitivity to light/noise
☐ Nausea	☐ Dazed, blank/vacant stare
☐ Difficulty concentrating	☐ Confusion, disorientation
☐ Headache or 'pressure in the head'	☐ Behaviour or emotional changes, not themselves
☐ Fatigue	☐ Memory impairment
☐ Feeling slowed or 'not right'	☐ Other: _____

IF YES, REFER FOR MEDICAL ASSESSMENT

Assessment administered (If applicable)

If **there is doctor or other medically trained person available, assess using:**

☐ **12+ Years: SCAT6**

☐ **8-12 Years: Child SCAT6**

If **there is no doctor or medically trained person available, assess using:**

☐ **CRT6**

Assessment completed by

Referral required

☐ None, Signs/Symptoms of concussion not present

☐ Medical Practitioner

☐ Emergency Department

☐ Ambulance

Visit [Play.Cricket.com.au](https://play.cricket.com.au) to view the:

- Concussion Guidelines
- On-Field Concussion Management
- Medical Referral Form
- Medical Clearance Form

Form completed by	Club
Position/Role	Date

If in doubt, sit them out

Diagrams Appendix

8 MADDOCKS TEST QUESTIONS

See Appendix D from Concussion Guidelines 6.4

LINK <https://tinyurl.com/mrxnussy>

Memory Assessment Maddocks Questions

These are the modified 'Maddocks' questions from Cricket Australia Concussion Guidelines (Dec 2023.)

First, say to the person who has been hit in the head,

"I am going to ask you a few questions, please listen carefully and give your best effort."

What happened?

What day is it? What month is it?

What venue are we at today?

What is the current innings score (if on match day)?

Who was the opposition at the last match you played (if during the cricket season)?

Who bowled the ball to you (if blow was from batting at a team training)?

If the Participant **cannot answer these questions** satisfactorily

The participant should be **immediately removed** * from the field of play (or training environment) **and**

The participant should be considered as '**concussion likely**' and

The participant should be **assessed by a qualified medical practitioner** as soon as possible.

* In any case of spinal or neck injury, **do not move the participant**. Call an ambulance.

Diagrams Appendix

9 QSDCA INJURY REPORT FORM

LINK <https://tinyurl.com/3628yd8v>



QUEENSLAND SUB DISTRICTS CRICKET ASSOCIATION INC.

INJURY REPORT FORM

Use a single form for each injury incident. Fill in as much as possible but if answer is not known simply write "unknown".

Date:	Time:	Ground:
MATCH TEAMS:	Vs	
Name of injured person:		Date of Birth: ____/____/____

Occurrence:

- New ☐
 Aggravated ☐
 Recurrent ☐
 Illness ☐
 Existing ☐

Injury Mechanism:

- Collision with player ☐
 Collision with object ☐
 Field Conditions ☐
 Slip/Fall ☐
 Struck by object ☐
 Overuse ☐
 Overextension ☐
 Other ☐

Intervention:

- RICE ☐
 Referred to medical assistance (e.g. ambulance, hospital, doctor) ☐
 Rest ☐
 First Aid ☐
 Other ☐

Site of Injury (draw circle or arrow)



Describe briefly what happened:

Witnesses:

Name of person making this report:

Send a copy of this report to secretary@qsdca.com.au or The Honorary Secretary PO Box 1460 Milton Qld 4064

From the Concussion and Head trauma Guidelines: *Cricket Australia recommends that all cases of concussion or suspected concussion (and all other head traumas) should be documented on an injury report. As a minimum, the injury report should record the date and time of the incident, the venue and how the incident occurred (e.g. batting, fielding) and any of the symptoms reported or signs observed.*

Diagrams Appendix

10 CALCULATION SHEET Sat 35 Overs See Regulation 26.6 LINK <https://tinyurl.com/mrvfdtey>

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 35 OVER ONE DAY MATCH

2026/27

Calculation Sheet 1A

For use when a delay or interruptions occur in the FIRST INNINGS

Time

TOTAL PLAYING TIME AVAILABLE AT START OF THE MATCH

ENTER TIME INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [A - B - C]

280 minutes

(A) mins

(B) mins

(C) mins

(D) mins

Overs

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS REMAINING IN MATCH [D ÷ 4] (to 2 decimal places)

MAX. OVERS PER TEAM [(F + E) ÷ 2] (round up to even number)

OVERS TO BE BOWLED AFTER RESTART [G - E]

(E) overs

(F) overs

(G) overs

(H) overs

Overs per bowler (select one)

Total Overs in Innings

Max. Overs each bowler

31 to 35 26 to 30 21 to 25 16 to 20 15

7 6 5 4 3

(I1) overs

Rescheduled Playing Hours

TIME FIRST INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [H x 4]

NEW FIRST INNINGS FINISH TIME [J + K]

LENGTH OF INTERVAL

NEW SECOND INNINGS START TIME [L + M]

NEW SECOND INNINGS FINISH TIME [N + G x 4]

(J) time

(K) mins

(L) time

(M) mins

(N) time

(O) time

Calculation Sheet 1B

To check if an interruption during the FIRST INNINGS should close the innings

TIME FIRST INNINGS TO RESTART

SECOND INNINGS FINISH TIME (5.35pm or 6.05pm on standard schedule)

TOTAL REMAINING TIME (minutes between P and Q)

LESS INTERVAL [R - M]

POTENTIAL OVERS TO BE BOWLED [R1 ÷ 4] (round up fractions)

OVERS BOWLED AT TIME OF INTERRUPTION

(P) time

(Q) time

(R) mins

(R1) mins

(S) overs

(T) overs

If S is greater than T then First Innings will continue, go back to Calculation Sheet 1A
If S is less than or equal to T, then First Innings is ENDED, go to Calculation Sheet 2A

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 35 OVER ONE DAY MATCH

2026/27

Calculation Sheet 2A

For the start of the SECOND INNINGS

Maximum overs to be bowled:

OVERS TO BE BOWLED (if first innings was terminated, 5 from Appendix 1B)

SCHEDULED LENGTH OF INNINGS [a x 4]

TIME FOR SECOND INNINGS TO START

NEW SECOND INNINGS FINISH TIME [c + b]

(a) overs

(b) mins

(c) time

(d) time

Overs per bowler (select one)

Total Overs in Innings

Max. Overs each bowler

31 to 35 26 to 30 21 to 25 16 to 20 15

7 6 5 4 3

0 overs

Calculation Sheet 2B

For use when interruption occurs after the start of the SECOND INNINGS

Time

TOTAL TIME AVAILABLE AT START OF INNINGS (145 mins or reduced no.)

ENTER TIME SECOND INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [e - f - g]

(e) time

(f) time

(g) mins

(h) time

Overs

TOTAL OVERS AVAILABLE AT START OF INNINGS (35 or reduced number)

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS TO BE BOWLED AFTER RESTART [h ÷ 4] (round down fractions)

(i) overs

(j) overs

(k) overs

Rescheduled Playing Hours

TIME SECOND INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [k x 4]

NEW SECOND INNINGS FINISH TIME [m + n]

(m) time

(n) mins

(o) time

Overs per bowler (select one)

Total Overs in Innings

Max. Overs each bowler

31 to 35 26 to 30 21 to 25 16 to 20 15

7 6 5 4 3

(u) overs

Target Score (Average Run Rate)

First Innings total

First Innings overs (if all out then =35, use correct fractions 1/6 1/3 vs 2/3 5/6)

Average Run Rate [v ÷ w]

Second Innings overs [j + k]

Target Score [x x y] (Round up for winning score)

(v) runs

(w) overs

(x) R.P.O

(y) overs

(z) runs

Diagrams Appendix

11 CALCULATION SHEET Sun 50 Overs

See Regulation 26.6

LINK <https://tinyurl.com/4f9hmybd>

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 50 OVER MATCH

2026/27

Calculation Sheet 1A

For use when a delay or interruptions occur in the FIRST INNINGS

Time

TOTAL PLAYING TIME AVAILABLE AT START OF THE MATCH

ENTER TIME INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

LENGTH OF INTERVAL (select one)

Time Lost Up to 60 min 60 to 120 min more than 120 min

Interval 30 min 20 min 10 min

TOTAL REMAINING PLAYING TIME AVAILABLE [A – B - C + (30 – C1)]

(A) mins

(B) mins

(C) mins

(C1) mins

(D) mins

Overs

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS REMAINING IN MATCH [D ÷ 4] (to 2 decimal places)

MAX. OVERS PER TEAM [(F + E) ÷ 2] (round up to even number)

OVERS TO BE BOWLED AFTER RESTART [G – E]

(E) overs

(F) overs

(G) overs

(H) overs

Overs per bowler (select one)

Total Overs in Innings 46 to 50 41 to 45 36 to 40 31 to 35 25 to 30

Max. Overs each bowler 10 9 8 7 6

(I1) overs

Rescheduled Playing Hours

TIME FIRST INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [H x 4]

NEW FIRST INNINGS FINISH TIME [J + K]

NEW SECOND INNINGS START TIME [L + C1]

NEW SECOND INNINGS FINISH TIME [N + G x 4]

(J) time

(K) mins

(L) time

(N) time

(O) time

Calculation Sheet 1B

To check if an interruption during the FIRST INNINGS should close the innings

TIME FIRST INNINGS TO RESTART

SECOND INNINGS FINISH TIME (4.40pm on standard schedule)

TOTAL REMAINING TIME (minutes between P and Q)

LESS INTERVAL [R – C1]

POTENTIAL OVERS TO BE BOWLED [R1 ÷ 4] (round up fractions)

OVERS BOWLED AT TIME OF INTERRUPTION

(P) time

(Q) time

(R) mins

(R1) mins

(S) overs

(T) overs

If S is greater than T then First Innings will continue, go back to Calculation Sheet 1A

If S is less than or equal to T, then First Innings is ENDED, go to Calculation Sheet 2A

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 50 OVER MATCH

2026/27

Calculation Sheet 2A

For the start of the SECOND INNINGS

Maximum overs to be bowled:

OVERS TO BE BOWLED (if first innings was terminated, S from Appendix 1B)

SCHEDULED LENGTH OF INNINGS [a x 4]

TIME FOR SECOND INNINGS TO START

NEW SECOND INNINGS FINISH TIME [c + b]

(a) overs

(b) mins

(c) time

(d) time

Overs per bowler (select one)

Total Overs in Innings 46 to 50 41 to 45 36 to 40 31 to 35 25 to 30

Max. Overs each bowler 10 9 8 7 6

(d1) overs

Calculation Sheet 2B

For use when interruption occurs after the start of the SECOND INNINGS

Time

TOTAL TIME AVAILABLE AT START OF INNINGS (200 mins or reduced no.)

ENTER TIME SECOND INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [e – f - g]

(e) mins

(f) mins

(g) mins

(h) mins

Overs

TOTAL OVERS AVAILABLE AT START OF INNINGS (50 or reduced number)

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS TO BE BOWLED AFTER RESTART [h ÷ 4] (round down fractions)

Rescheduled Playing Hours

TIME SECOND INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [k x 4]

NEW SECOND INNINGS FINISH TIME [m + n]

(i) overs

(j) overs

(k) overs

(m) time

(n) mins

(o) time

Overs per bowler (select one)

Total Overs in Innings 46 to 50 41 to 45 36 to 40 31 to 35 25 to 30

Max. Overs each bowler 10 9 8 7 6

(p1) overs

Target Score (Average Run Rate)

First Innings total

First Innings overs (if all out then =50, use correct fractions 1/6 1/3 1/2 2/3 5/6)

Average Run Rate [v ÷ w]

Second Innings overs [j + k]

Target Score [x X y] (Round up for winning score)

(v) runs

(w) overs

(x) R.P.O

(y) overs

(z) runs

Diagrams Appendix

12 CALCULATION SHEET Sun 40 Overs

See Regulation 26.6

LINK <https://tinyurl.com/y8u9vd9x>

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 40 OVER ONE DAY MATCH

2026/27

For use when a delay or interruptions occur in the FIRST INNINGS

Calculation Sheet 1A

Time

TOTAL PLAYING TIME AVAILABLE AT START OF THE MATCH

ENTER TIME INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

LENGTH OF INTERVAL (select one)

Time Lost Up to 60 min 60 to 120 min more than 120 min

Interval 30 min 20 min 10 min

TOTAL REMAINING PLAYING TIME AVAILABLE [A - B - C + (30 - C1)]

Overs

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS REMAINING IN MATCH [D ÷ 4] (to 2 decimal places)

MAX. OVERS PER TEAM [(F + E) ÷ 2] (round up to even number)

OVERS TO BE BOWLED AFTER RESTART [G - E]

Overs per bowler (select one)

Total Overs in Innings 36 to 40 31 to 35 26 to 30 20 to 25

Max. Overs each bowler 8 7 6 5

Rescheduled Playing Hours

TIME FIRST INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [H x 4]

NEW FIRST INNINGS FINISH TIME [J + K]

NEW SECOND INNINGS START TIME [L + C1]

NEW SECOND INNINGS FINISH TIME [N + G x 4]

Calculation Sheet 1B

To check if an interruption during the FIRST INNINGS should close the innings

TIME FIRST INNINGS TO RESTART

SECOND INNINGS FINISH TIME (3.30pm on standard schedule)

TOTAL REMAINING TIME (minutes between P and Q)

LESS INTERVAL [R - C1]

POTENTIAL OVERS TO BE BOWLED [R1 ÷ 4] (round up fractions)

OVERS BOWLED AT TIME OF INTERRUPTION

If S is greater than T then First Innings will continue, go back to Calculation Sheet 1A

If S is less than or equal to T, then First Innings is ENDED, go to Calculation Sheet 2A

(A) mins

(B) mins

(C) mins

(C1) mins

(D) mins

(E) overs

(F) overs

(G) overs

(H) overs

(I1) overs

(J) time

(K) mins

(L) time

(N) time

(O) time

(P) time

(Q) time

(R) mins

(R1) mins

(S) overs

(T) overs

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A 40 OVER ONE DAY MATCH

2026/27

For use when an interruption occurs after the start of the SECOND INNINGS

Calculation Sheet 2A

Maximum overs to be bowled:

OVERS TO BE BOWLED (if first innings was terminated, S from Appendix 1B)

SCHEDULED LENGTH OF INNINGS [a x 4]

TIME FOR SECOND INNINGS TO START

NEW SECOND INNINGS FINISH TIME [c + b]

Overs per bowler (select one)

Total Overs in Innings 36 to 40 31 to 35 26 to 30 20 to 25

Max. Overs each bowler 8 7 6 5

Calculation Sheet 2B

For use when interruption occurs after the start of the SECOND INNINGS

Time

TOTAL TIME AVAILABLE AT START OF INNINGS (165 mins or reduced no.)

ENTER TIME SECOND INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [e - f - g]

Overs

TOTAL OVERS AVAILABLE AT START OF INNINGS (40 or reduced no.)

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS TO BE BOWLED AFTER RESTART [h ÷ 4] (round down fractions)

Rescheduled Playing Hours

TIME SECOND INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [k x 4]

NEW SECOND INNINGS FINISH TIME [m + n]

Overs per bowler (select one)

Total Overs in Innings 36 to 40 31 to 35 26 to 30 20 to 25

Max. Overs each bowler 8 7 6 5

Target Score (Average Run Rate)

First Innings total

First Innings overs (if all out then =40, use correct fractions 1/6 1/3 2/3 5/6)

Average Run Rate [v ÷ w]

Second Innings overs [j + k]

Target Score [x x y] (Round up for winning score)

(a) overs

(b) mins

(c) time

(d) time

(e) mins

(f) mins

(g) mins

(h) mins

(i) overs

(j) overs

(k) overs

(m) time

(n) mins

(o) time

(p1) overs

(v) runs

(w) overs

(x) R.P.O

(y) overs

(z) runs

Diagrams Appendix

13 CALCULATION SHEET 20 Overs

See Regulation 26.6

LINK <https://tinyurl.com/2f7twkdc>

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A SUPER 20 or FNT20 MATCH

2026/27

Calculation Sheet 1A

For use when a delay or interruptions occur in the FIRST INNINGS

Time

TOTAL PLAYING TIME AVAILABLE AT START OF THE MATCH

ENTER TIME INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [A - B - C]

Overs

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS REMAINING IN MATCH [D ÷ 4] (to 2 decimal places)

MAX. OVERS PER TEAM [(F + E) ÷ 2] (round up to even number)

OVERS TO BE BOWLED AFTER RESTART [G - E]

Overs per bowler (select one)

Total Overs in Innings 16 to 20 11 to 15 10

Max. Overs each bowler 4 3 2

Fielding Restriction Overs (select one)

Total Overs in Innings 20 17-19 14-16 10-13

FRO's 6 5 4 3

Rescheduled Playing Hours

TIME FIRST INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [H x 4]

NEW FIRST INNINGS FINISH TIME [J + K]

LENGTH OF INTERVAL

NEW SECOND INNINGS START TIME [L + M]

NEW SECOND INNINGS FINISH TIME [N + G x 4]

Calculation Sheet 1B

To check if an interruption during the FIRST INNINGS should close the innings

TIME FIRST INNINGS TO RESTART

SECOND INNINGS FINISH TIME (12.20pm or 4.20pm on standard schedule)

TOTAL REMAINING TIME (minutes between P and Q)

LESS INTERVAL [R - M]

POTENTIAL OVERS TO BE BOWLED [R1 ÷ 4] (round up fractions)

OVERS BOWLED AT TIME OF INTERRUPTION

IF S is greater than T then First Innings will continue, go back to Calculation Sheet 1A

IF S is less than or equal to T, then First Innings is ENDED, go to Calculation Sheet 2A

Queensland Sub Districts Cricket Association Inc.

INTERRUPTIONS TO A SUPER 20 or FNT20 MATCH

2026/27

Calculation Sheet 2A

For the start of the SECOND INNINGS

Maximum overs to be bowled:

OVERS TO BE BOWLED (if first innings was terminated, S from Appendix 1B)

SCHEDULED LENGTH OF INNINGS [a x 4]

TIME FOR SECOND INNINGS TO START

NEW SECOND INNINGS FINISH TIME [c + b]

Overs per bowler (select one)

Total Overs in Innings 16 to 20 11 to 15 10

Max. Overs each bowler 4 3 2

Fielding Restriction Overs (select one)

Total Overs in Innings 20 17-19 14-16 10-13

FRO's 6 5 4 3

Calculation Sheet 2B

For use when interruption occurs after the start of the SECOND INNINGS

Time

TOTAL TIME AVAILABLE AT START OF INNINGS (80 mins or reduced no.)

ENTER TIME SECOND INNINGS HAS BEEN IN PROGRESS

PLAYING TIME LOST

TOTAL REMAINING PLAYING TIME AVAILABLE [e - f - g]

Overs

TOTAL OVERS AVAILABLE AT START OF INNINGS (20 or reduced number)

OVERS BOWLED AT TIME OF INTERRUPTION

OVERS TO BE BOWLED AFTER RESTART [h ÷ 4] (round down fractions)

Rescheduled Playing Hours

TIME SECOND INNINGS TO RESTART

REMAINING LENGTH OF INNINGS [k x 4]

NEW SECOND INNINGS FINISH TIME [m + n]

Overs per bowler (select one)

Total Overs in Innings 16 to 20 11 to 15 10

Max. Overs each bowler 4 3 2

Fielding Restriction Overs (select one)

Total Overs in Innings 20 17-19 14-16 10-13

FRO's 6 5 4 3

Target Score (Average Run Rate)

First Innings total

First Innings overs (if all out then =20, use correct fractions 1/6 1/3 2/3 5/6)

Average Run Rate [v ÷ w]

Second Innings overs [j + k]

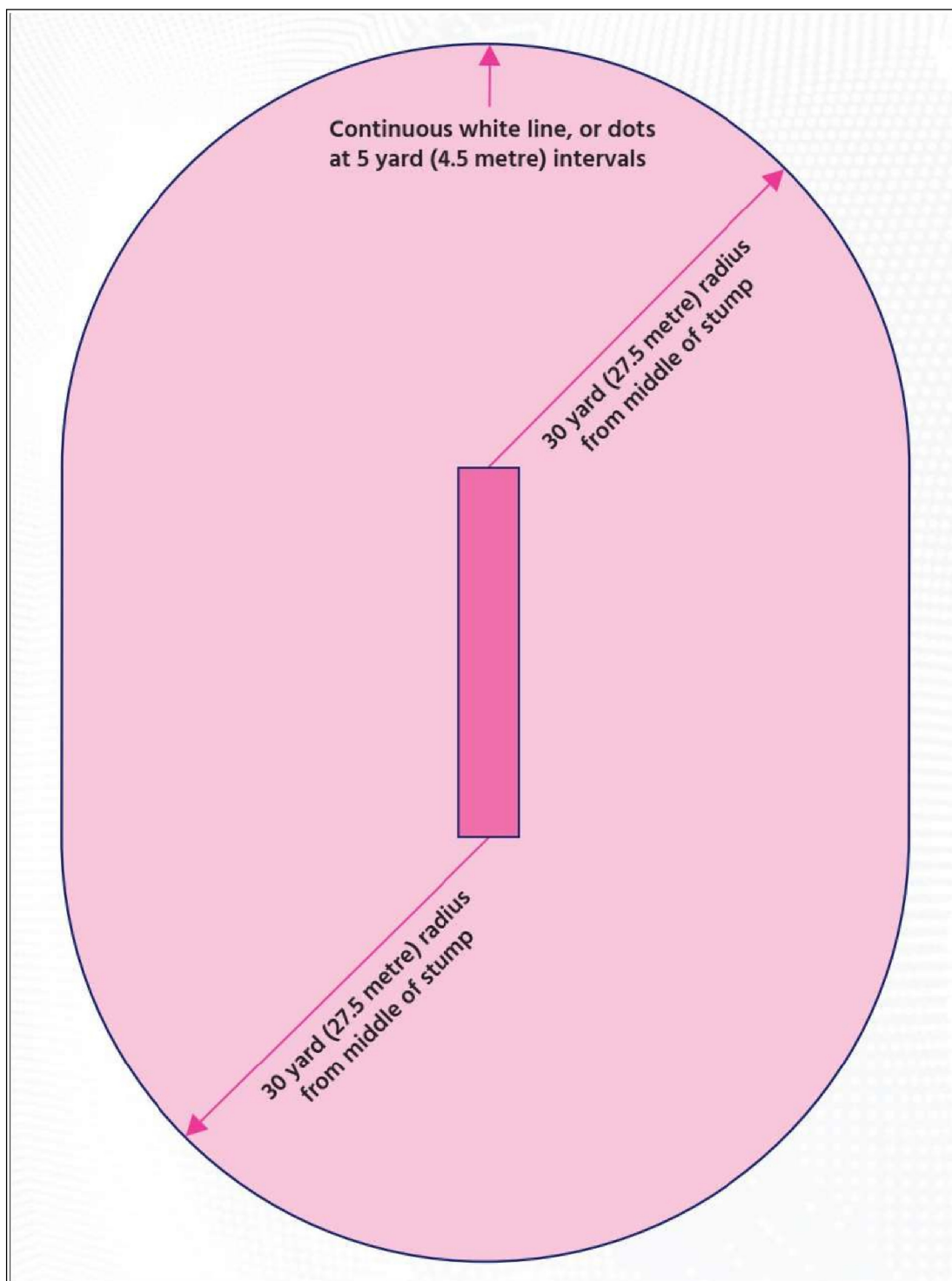
Target score [x X y] (Round up for winning score)

(a)	overs	
(b)	mins	
(c)	time	
(d)	time	
(d1)	overs	
(d2)	overs	
(e)	mins	
(f)	mins	
(g)	mins	
(h)	mins	
(i)	overs	
(j)	overs	
(k)	overs	
(m)	time	
(n)	mins	
(o)	time	
(p1)	overs	
(p2)	overs	
(v)	runs	
(w)	overs	
(x)	R.P.O	
(y)	overs	
(z)	runs	

Diagrams Appendix

14 FIELD RESTRICTION AREA (FOR SUPER 20 & FRIDAY NIGHT) See Regulation 29.4.4

LINK <https://tinyurl.com/67ssn2sd>



Diagrams Appendix

15 CHANGE OF REGULATIONS CHANGE REQUEST

See Regulation 49

LINK <https://tinyurl.com/26nm96nn>

Qld Sub Districts Cricket Association Inc.

Request For Change Of Playing Regulations

Person or group making request

Name: Club

Preferred contact

phone email

address

Name/Number of Playing Regulation requiring modification

Please detail the problem

Please include any specific instances where this has caused a problem. If you need more room attach extra pages.

photos diagrams whatever you have

Proposed new regulation

This does not have to be in final rule form. Just write what it has to say to do what you want.

Please present at next AGM

☐

Please present at a Special General Meeting

☐

Email this to secretary@qsdca.com.au

or post it to **The Secretary, Qld Sub-Districts Cricket Association,**
PO Box 1460, Milton Q 4064

Diagrams Appendix

16 DOUBTFUL BOWLING ACTION REPORT FORM

See Appendix F

LINK <https://tinyurl.com/5n86ef75>



QUEENSLAND
CRICKET

DOUBTFUL BOWLING ACTION FORM (effective 1 September 2021)

UMPIRE/S MUST COMPLETE A SEPARATE FORM FOR EACH MENTION/REPORT

REPORT:	If an umpire believes that a bowler has bowled a ball with an action that is illegal, the umpire should Report that bowler on the Umpires' Doubtful Bowling Action Form		
MENTION:	If an umpire is suspicious that a bowler has bowled a ball with an action that may be illegal, the umpire should Mention that bowler on the Umpires' Doubtful Bowling Action Form		
MATCH DETAILS			
Home Team			
Away Team			
Round/Game		Date/s	
Venue:			
PLAYER DETAILS AND REPORT/ MENTION			
Name:			
Team:			
Do you wish to Report or Mention this player?	Please tick	Report	Mention
Please tick your concern with the Action			
General concern with action	Concern with specific deliveries	Concern with specific type of delivery	
Suspect delivery/s	Over/s	Ball	
Comments			
REPORTING UMPIRE/S DETAILS			
Name	Signed	Date	
Name	Signed	Date	
Has the player/captain been advised?	Yes/No	Date	Time
Emailed to Queensland Cricket	Matthew.Skinner@qldcricket.com.au		
Date		Time	

Diagrams Appendix

17 FULL METAL SPIKES FOR CRICKET See Playing Regulation 8 Spikes

FULL METAL SPIKES FOR CRICKET



METAL CRICKET SPIKES - Typical metal cricket spikes are round, blunt, metal.



Diagrams Appendix

17 FULL METAL SPIKES FOR CRICKET See Playing Regulation 8 Spikes

Applies to all Competitions

SOME EXAMPLES OF SPIKES WHICH ARE NOT PERMITTED.

 Kookaburra 'Soft' Spikes	 For Baseball or Softball
 For Football	 Some of the many types for Golf
 Lengths for Track and Field	 Shapes for Track and Field

Diagrams Appendix

18 UPDATES CHECKLIST **NEW VERSION 2026/27**

Updates to QSDCA Playing Regulations 2026/27

Reg No.	Description	What changed	Comps affected
Reg 1	LAWS OF CRICKET 2017 CODE (4TH edn 2026)	New Laws begin ball 1 Sat 19-Sept	ALL
Reg 7	TEAM LIST	New version. Paper lists to be used in 2026/27. No Team lists, no toss.	ALL
Reg 8	CLOTHING	Batters must wear spikes in 2026/27	ALL
Reg 23.5	SUPERSUB	Same in Over 40 as MLC 50, Super 20	Over 40
Reg 25	INNINGS FINISH TIME	New versions are same but reworded	040/ Sun 50/Sat 1d
Reg 28	ONE DAY WIDES	New version, same meaning but more details	All but Sat 2d
Reg 29.1	WAIST HIGH NON-LANDING BALLS	New terminology "non-landing" replaces "non-pitching".	ALL
Reg 36.7	SUPER OVER	In FNT20 FINALS as a decider for the prizes.	FNT20
Reg 21.14 & 21.15	END OF PLAY DAY 1	Makes Reg same as new Law 12.5	Sat 2d only
Reg 23.2.12	UNEXPECTED REPLACEMENT PLAYERS IN SAT 2D	Friday deadline is 4pm (was 8pm)	Sat 2d only
Reg 29.2.5	SHORT BALL WIDE	Updates to reflect new Law 22.1.3	ALL
Reg 4,5,35.15	GRADING RULES	Some admin clarifications	ALL
App C	RACIAL VILIFICATION POLICY	New edition. All participants have a role in upholding standards against Racial Vilification. You may be making some reports.	ALL
App E	BOWLING INJURY PREVENTION	Bowling spell limits now enforceable.	ALL
App G	40-30 RULE	Lightning then Thunder 40 sec gap? Off the field for 30 minutes.	ALL
App J	CHILD PROTECTION POLICY	Same as before but more legal.	ALL
App K	HELMETS	Neck guards not yet mandated.	ALL

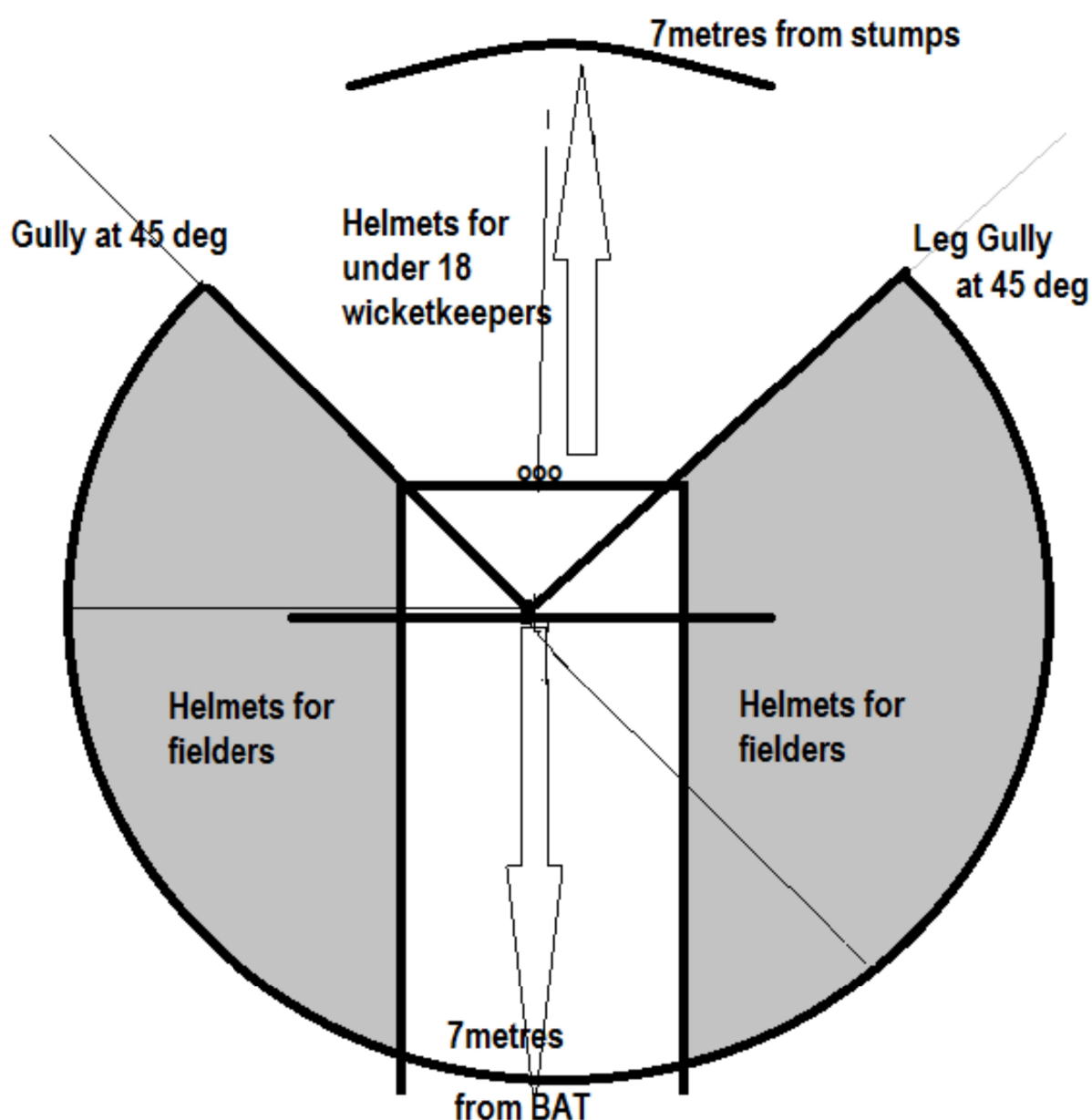
Diagrams Appendix

19 HELMETS FOR CLOSE FIELDERS THE "PAC-MAN" DIAGRAM **NEW**

See Appendix K

LINK <https://tinyurl.com/mv9czea6>

Applies to all Competitions



Diagrams Appendix

20 TEAM LIST EXAMPLES **NEW VERSIONS**

See Regulation 7 Saturday 2 Day

LINK <https://tinyurl.com/mry9zxn timer>

Example Saturday 2 Day

Queensland Sub Districts Cricket Association Inc.

TEAM LIST

TEAM NAME <i>Queensland</i>					
ROUND <i>Final</i>		DATES <i>24-28 Mar 1995</i>			
GRADE <i>A1+</i>		GROUND <i>Gabba</i>			
STARTING TEAM		AGE If 18 or younger	REPLACEMENTS Saturdays Maximum 4 Sundays 1 x "Supersub" Over 40's 1 x non-batter if 12 v11		AGE If 18 or younger
1	<i>Trevor Barsby</i>		1		
2	<i>Matthew Hayden</i>		2		
3	<i>Martin Love</i>	17	3		
4	<i>Stuart Law</i>		4		
5	<i>Allan Border</i>		5		
6	<i>Jimmy Maher</i>		6	<i>Andrew Symonds</i>	16
7	<i>Wade Seccombe</i>		7		
8	<i>Andy Bichel</i>		8	<i>Gavin Fitness</i>	
9	<i>Paul Jackson</i>	16	9		
10	<i>Dirk Tazelaar</i>		10	<i>Greg Rowell</i>	
11	<i>Carl Rackemann</i>		11	<i>Michael Kasprovicz</i>	
CAPTAIN <i>Stuart Law</i>		PHONE NO. <i>0400 012 345</i>			
OPPOSITION TEAM NAME <i>South Australia</i>					
UMPIRE(S) <i>Darrell Hair, Peter Parker</i>					
			COPY with mobile phone camera		

TEAM LIST ver 10

Diagrams Appendix

21 TEAM LIST EXAMPLES **NEW VERSIONS**

See Regulation 7 Saturday 1 Day

LINK <https://tinyurl.com/4sx3t56u>

Example Saturday 1 Day

Queensland Sub Districts Cricket Association Inc.

TEAM LIST

TEAM NAME <i>AUSTRALIA</i>					
ROUND <i>ODI#1</i>		DATES <i>05-Jan-1971</i>			
GRADE <i>A1+</i>		GROUND <i>MCG</i>			

STARTING TEAM		AGE If 18 or younger	REPLACEMENTS Saturdays Maximum 4 Sundays 1 x "Supersub" Over 40's 1 x non-batter if 12 v11	AGE If 18 or younger
1	<i>Ashley Mallett</i>	<i>17</i>	1	
2	<i>Alan Connolly</i>		2	
3	<i>Greg Chappell</i>		3	
4	<i>Ian Redpath</i>		4	
5	<i>Keith Stackpole</i>		5	
6	<i>Bill Lawry</i>		6	
7	<i>Alan Thomson</i>		7	
8	<i>Graham McKenzie</i>		8	
9	<i>Ian Chappell</i>	<i>16</i>	9	
10	<i>Doug Walters</i>		10	
11	<i>Rod Marsh</i>		11	

CAPTAIN	<i>Bill Lawry</i>	PHONE NO.	<i>0400 012 346</i>
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OPPOSITION TEAM NAME <i>England</i>

UMPIRE(S) <i>Lou Rowan, Tom Brooks</i>
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	COPY with mobile phone camera
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TEAM LIST ver 10

Diagrams Appendix

22 TEAM LIST EXAMPLES **NEW VERSIONS**

See Regulation 7 Sunday 50/40/20 Overs

LINK <https://tinyurl.com/hem8er42>

Example 50/40/20 overs

Queensland Sub Districts Cricket Association Inc.

TEAM LIST

TEAM NAME <i>AUSTRALIA</i>			
ROUND <i>ODI#1</i>		DATES <i>05-Jan-1971</i>	
GRADE <i>A1+</i>		GROUND <i>MCG</i>	

STARTING TEAM		AGE If 18 or younger	REPLACEMENTS Saturdays Maximum 4 Sundays 1 x "Supersub" Over 40's 1 x non-batter if 12 v11	AGE If 18 or younger
1	<i>Ashley Mallett</i>		1	
2	<i>Alan Connolly</i>		2	
3	<i>Greq Chappell</i>	17	3	
4	<i>Ian Redpath</i> (Supersub batter only)		4	<i>Johnny Gleeson</i> (Supersub bowler only)
5	<i>Keith Stackpole</i>		5	
6	<i>Bill Lawry</i>		6	
7	<i>Alan Thomson</i>		7	
8	<i>Graham McKenzie</i>		8	
9	<i>Ian Chappell</i>	16	9	
10	<i>Doug Walters</i>		10	
11	<i>Rod Marsh</i>		11	

CAPTAIN	<i>Bill Lawry</i>	PHONE NO.	<i>0400 012 346</i>
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OPPOSITION TEAM NAME <i>England</i>	
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UMPIRE(S) <i>Lou Rowan, Tom Brooks</i>	
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	COPY with mobile phone camera
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TEAM LIST ver 10

Diagrams Appendix

23 TEAM LIST INSTRUCTIONS

See Regulation 7

LINK <https://tinyurl.com/jka75zfh>

Instructions for use of TEAM LIST ver 10 2026/27

**PLEASE COMPLETE IN INK BEFORE TOSS
BEFORE START OF PLAY (DAY 1)**

- UMPIRE(S) TO RETAIN BOTH TEAM LISTS UNTIL REQUIRED BY QSDCA MANAGEMENT.
- IT'S UP TO CAPTAINS TO COLLECT OPPOSITION'S TEAM LIST.
- **BOTH CAPTAINS TO RETAIN COPIES OF BOTH TEAM LISTS.**

SATURDAYS ONLY

- NAME THE STARTING 11 PLAYERS IN THE LEFT SIDE COLUMN.
- PLEASE USE FULL NAMES AS REGISTERED. DO NOT USE NICKNAMES OR ABBREVIATIONS.
- INDICATE AGES OF YOUNG PLAYERS FOR BOWLING INJURY PREVENTION.
- FOR **TWO DAY MATCHES** A **MAXIMUM OF 4** DAY TWO REPLACEMENT PLAYERS CAN BE NAMED.
- WRITE NAMES OF **DAY TWO REPLACEMENT PLAYERS** IN RIGHT SIDE COLUMN NEXT TO THE CORRESPONDING **DAY ONE PLAYERS** THEY WILL REPLACE.
- IF A PLAYER IS NOT TO BE REPLACED RIGHT SIDE COLUMN CAN BE LEFT BLANK.
- PLAYERS CAN BAT AND BOWL ONLY ON THE DAYS THEY ARE NAMED.
- REPLACED/REPLACEMENT PLAYERS CAN ACT AS 12th MAN (FIELDING ONLY) ON EITHER DAY.
- FOR **ONE DAY MATCHES** NAME JUST 11 PLAYERS.

SUNDAY 50, Over 40 & SUPER 20/T20 "SUPERSUBS" ONLY

- NAME 11 PLAYERS IN LEFT COLUMN
- NAME 12th PLAYER (the "SUPERSUB") IN RIGHT SIDE COLUMN
- INDICATE BATTING "SUPERSUB" AND BOWLING "SUPERSUB"
- BATTING "SUPERSUB" DOES NOT BOWL.
- BOWLING "SUPERSUB" DOES NOT BAT.
- TEAMS MAY ALSO NAME 11 PLAYERS AS NORMAL.