

## **8 CLOTHING**

Applies to All Competitions

- 8.1** Players must wear proper cricket clothing. This means:
  - 8.1.1** Long white trousers or pants
  - 8.1.2** Players under 17 years age may wear white short trousers or pants.
  - 8.1.3** A predominantly white cricket shirt
  - 8.1.4** White socks
  - 8.1.5** Cricket shoes
  - 8.1.6** Player must wear full metal cricket spikes while bowling.
  - 8.1.7** Cricket spikes are rounded, blunted, made of steel and limited to 9mm in length.
  - 8.1.8** Spikes designed for sports other than cricket are not permitted.
  - 8.1.9** Full spikes means spikes on both the heel and ball areas of the shoe sole.
  - 8.1.10** See illustrations in Diagrams Appendix.
  - 8.1.11** Decisions about the compliance of shoes with **Playing Regulation 8.1.6** will be made by the match umpire(s) only.
  - 8.1.12** Any bowler with shoes that do not comply with **Playing Regulation 8.1.6** will not be allowed to bowl.
  - 8.1.13** Recognised cricket hats including helmets either white or in recognised club colours.
  - 8.1.14** White jumpers

## **8.2 TEAM UNIFORMS**

- 8.2.1** Teams may wear a club team uniform provided the following conditions have been fully met:
  - 8.2.2** The team uniform cannot be worn by a Club team until after the uniform has been approved by the Management Committee.
  - 8.2.3** Team uniform consists of coloured playing shirts and white or coloured playing trousers or pants.
  - 8.2.4** All other player clothing including but not limited to hats, shoes, socks, jumpers and protective equipment must follow other parts of this regulation.
  - 8.2.5** Team uniforms will match the diagrams displayed on the association team uniform website. URL <https://qsdca.com.au/team-uniform-gallery/>
  - 8.2.6** Team uniforms must conform to design specifications as published by Management Committee.
  - 8.2.7** All members of a team will wear the uniform club team shirt on the field of play.
  - 8.2.8** If there are any team members who are unable to wear the team uniform, whites as in **Playing Regulation 8.1** are the only permitted alternative.
  - 8.2.9** Sponsorship or advertising on clothing must be referred to the Management Committee before use.
  - 8.2.10** Sponsorship or advertising on attire will meet requirements specified by Cricket

Australia.

- 8.2.11** All questions about the acceptability of a team uniform or a white shirt are for the Management Committee alone to decide.

### **8.3 PROTECTIVE EQUIPMENT**

- 8.3.1** Fielders or batters may wear protective equipment such as shin guards, boxes, face guards, helmets.
- 8.3.2** Use of non-white batting gloves and batting pads in red ball cricket matches is not permitted.

### **8.4 UMPIRES' CLOTHING**

- 8.4.1** Player umpires will be reasonably clothed including a shirt and footwear when standing during matches. See **Appendix L Player Umpire Policy**.
- 8.4.2** Official umpires will wear the QSDCA badged umpiring shirt, long black trousers or pants, white shoes and an umpiring hat.

### **8.5 REPORTING OF CLOTHING BREACHES**

- 8.5.1** Breaches of **Playing Regulation 8** will be reported to the Management Committee by the match umpire(s).
- 8.5.2** If any team repeatedly breaches **Playing Regulation 8**, the Management Committee may impose a penalty on that team in accordance with **Playing Regulation 46 and 47**.

## **9 KIT, BALLS, AND EQUIPMENT**

Applies to All Competitions

- 9.1** Each team will have 6 boundary markers available at the start of each day's play.
- 9.2** If a match is played at a ground which does not have defined boundaries the two Captains will agree the position of the boundaries and place the markers position prior to each day's play.
- 9.3** Each team will have 6 stumps complete with bails available at the start of each day's play.
- 9.4** Stumps and bails will be wholly made of wood or approved material.
- 9.5** Approved materials for stumps and bails is decided by the Management Committee.
- 9.6** Please contact [cricketops@qsdca.com.au](mailto:cricketops@qsdca.com.au) for further information about approved stump materials.
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- 9.5** The fielding team will use a new leather cricket ball in each first innings.
- 9.5** See **Playing Regulation 21.18** for the second innings of Saturday Two Day Matches.
- 9.6** New balls will be of brand and type approved by the Management Committee.
- 9.7** Please contact [cricketops@qsdca.com.au](mailto:cricketops@qsdca.com.au) for further information about approved balls.