

## **QSDCA Playing Regulations Errata up to 22-Oct-2025**

### **Section 1 “Applies to All Competitions” Reg 3.7 should read:**

3.7 Any player who appears as a PlayHQ Fill-In player may do so on just **two** occasions.

3.7.1 It is the responsibility of Clubs to fully register Fill-In players before any further appearance.

3.7.2 Any player who appears for a **third** or further appearance as a Fill-In player in any match is in violation of this Playing Regulation.

### **Section 1 “Applies to All Competitions” Reg 7.10-7.11 should read:**

7.10 Note that PlayHQ allows not previously registered players to play **two** times and then they are required to be registered before playing a **third** time. This is called a “Fill In”.

7.11 Any player who appears more than **two** times as a “Fill In” is in violation of Playing Regulation 3.

### **Section 1 “Applies to All Competitions” Reg 9.5 -9.10 should read:**

9.4 Stumps and bails will be wholly made of wood or approved material.

9.5 Approved materials for stumps and bails is decided by the Management Committee.

9.6 Please contact [cricketops@qsdca.com.au](mailto:cricketops@qsdca.com.au) for further information about approved stump materials.

**9.7** The fielding team will use a new leather cricket ball in each first innings.

**9.8** See Playing Regulation 21.18 for the second innings of Saturday Two Day Matches.

**9.9** New balls will be of brand and type approved by the Management Committee.

**9.10** Please contact [cricketops@qsdca.com.au](mailto:cricketops@qsdca.com.au) for further information about approved balls.

### **Section 2 “For Saturday Two Day Matches” Reg 21.4.4 should read:**

21.4.4 For example: a team batting first is all out at 2.25pm. Minimum overs to play method 2 is (6pm - 2.25pm less 10 minute innings break less 20 minute tea break) = **185** minutes.  $185/4 = 46.25$  --> **47** overs minimum to play.

**Section 5 "For Super 20 Matches" Reg 20.2 should read:**

20.2 Unless otherwise determined by the Queensland Sub Districts Cricket Association Management Committee, the hours of play for fixtures will be as determined below:

**MORNING MATCH**

9.30am to 10.50am (team batting first)

10.50am to 11.00am (interval between innings)

11.00am to 12.20pm (team batting second)

**AFTERNOON MATCH**

1.30pm to 2.50pm (team batting first)

2.50pm to 3.00pm (interval between innings)

**3.00pm** to 4.20pm (team batting second)

**Section 6 "For Sunday Over 40's" Reg 25.3-25.5 should read:**

25.3 Nil

25.4 If the final over has not started before the First Innings Finish Time is reached,

the first innings will continue until 40 overs have been bowled or until 10 wickets have fallen.

**25.5** When the team bowling first comes to bat, they will receive the number of overs bowled including the one in progress at the First Innings Finish Time.

**Section 11 "For Night T10 Matches" Reg 20.1 should read:**

20.1 Hours of Play will be as determined by the Queensland Sub Districts Cricket Association Management Committee, provided that each innings will not extend more than **40** minutes.