



Notice of Motion Form **2025/26 Season**

MOTION NUMBER	NOM 2025-010
PROPOSED BY	Anthony Martin, Committee Member
SECONDED BY	QSDCA Management Committee
REGARDING	Minimum Overs on Saturdays and Second Innings Finish Time in One Dayers
PROPOSAL	Introduce a modified minimum overs scheme for Saturday cricket and Second Innings Finish Time rule for One Dayers.
EXISTING PROVISION	Regs 21, 22, 25, and 26 in Saturday 2 day, Saturday 1 Day, Sunday 50 and Over 40's
PROPOSED CHANGES	See details in table over.
COMMENT	• Minimum overs on Saturday will be 70 with a 20 minute tea break. • In QSDCA, over rates are 4 minutes per over in everything except Sat arvo 2 day games. • CCC, Sunday 50, Over 40, Super 20, even Sat 2 day finals are all at least 4 minutes per over. • But Saturday cricket, it's now 275 minutes for 75 minimum overs which is 3.67 minutes per over. • New Second Innings Finish Time rules added to One Day Reg 25 (25.7-25.22) make teams bowling second to complete overs on time. • This balances out the unfair requirement which is placed on the team bowling first (in Reg 25) to bowl overs on time which is NOT placed on the team bowling second. • A simplified Second Innings Finish Time rule based on this clause will be added for Sunday 50 and Over 40's competitions but is not presented in detail due to space limitations.

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
21 PLAYING REGULATIONS FOR TWO DAY MATCHES Applies for Saturday Two Day Matches	No changes.	
MINIMUM OVERS FOR TWO DAY MATCHES	No changes.	
Preamble: The aim of this section is to promote good play as much as possible. It is not regarded as sporting or desirable that teams bowl overs slowly. Indeed high over-rates have repeatedly shown to promote exciting and enjoyable cricket.	No changes.	
21.1 On each day the initial minimum number of overs will be 75.	<i>Changed for 70 overs.</i>	21.1 On each day the initial minimum number of overs will be 70 .
...		
RECALCULATION ON CHANGE OF INNINGS 21.4 When an innings ends and a new innings is to commence before the scheduled finishing time, the minimum number of overs remaining to be bowled will be calculated two ways.	No changes.	
METHOD 1 21.4.1 Method 1 is 75 overs less overs already bowled (part overs count as 1 over) less 3 overs for innings change.	<i>Changed for 70 overs.</i>	METHOD 1 21.4.1 Method 1 is 70 overs less overs already bowled (part overs count as 1 over) less 3 overs for innings change.
21.4.2 For example: a team batting first is all out in 25.1 overs. Minimum overs to play method 1 is $75 - 26 - 3 = 46$ overs minimum to play.	<i>Changed for 70 overs.</i>	21.4.2 For example: - Team A batting first is all out in 25.1 overs. Minimum overs to play method 1 is 70 – 26 – 3 = 41 overs minimum to play.
METHOD 2 21.4.3 Method 2 is the number of minutes remaining to the scheduled finishing time less tea break and innings break divided by four (4).	No changes.	
21.4.4 For example: a team batting first is all out at 2.25pm. Minimum overs to play method 2 is (6pm – 2.25pm less 10 minute innings break less 15 minute tea break) = 190 minutes. $190 / 4 = 47.5 \rightarrow 48$ overs minimum to play.	<i>Changes makes the example clearer.</i>	21.4.4 For example: - Team A batting first, starting at 1pm , is all out at 2.25pm. - Minimum overs to play method 2 is (6pm – 2.25pm less 10 minute innings break less 20 minute tea break) = 185 minutes. - 185 divided by 4 = 46.25 → 47 overs minimum to play.

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
21.4.5 The method that gives the higher number of overs will be used.	No changes.	
...		
22 INTERVALS For Saturday Two Day Matches		
22.1 For matches starting at 12.30pm a tea interval of 15 minutes will be taken at 2.30pm	<i>Change to allow 20 minute tea break.</i>	22.1 For matches starting at 12.30pm a tea interval of 20 minutes will be taken at 2.30pm
22.2 For matches starting at 1.00pm a tea interval of 15 minutes will be taken at 3.00pm	<i>Change to allow 20 minute tea break.</i>	22.2 For matches starting at 1.00pm a tea interval of 20 minutes will be taken at 3.00pm
...		
22 INTERVALS For Saturday One Day 35 Over Matches		
22.1 The break between innings will be 15 minutes.	<i>Change to allow 20 minute tea break.</i>	22.1 The break between innings will be 20 minutes.
...		
25 INNINGS FINISH TIME For Saturday One Day 35 Over Matches		25 FIRST INNINGS FINISH TIME For Saturday One Day 35 Over Matches
25.1 For matches scheduled to start at 12.30pm, the first innings will be completed by 2.55pm (referred to as the Innings Finish Time).	<i>Note: the innings time has been reduced from 145 minutes to 140 minutes.</i>	25.1 For matches scheduled to start at 12.30pm, the first innings will be completed by 2.50pm (referred to as the First Innings Finish Time).
25.2 For matches scheduled to start at 1pm, the first innings will be completed by 3.25pm (referred to as the Innings Finish Time).	<i>Times have been updated.</i>	25.2 For matches scheduled to start at 1pm, the first innings will be completed by 3.20pm (referred to as the First Innings Finish Time).
25.3 If overs in the first innings are not complete by the Innings Finish Time, the first innings will continue until 35 overs have been bowled or until 10 wickets have fallen.	<i>Previous term "Innings Finish Time" is changed to "First Innings Finish Time" for clarity.</i>	25.3 If overs in the first innings are not complete by the First Innings Finish Time, the first innings will continue until 35 overs have been bowled or until 10 wickets have fallen.
25.4 When the team bowling first comes to bat, they will receive the number of overs bowled including the one in progress at the Innings Finish Time.		25.4 When the team bowling first comes to bat, they will receive the number of overs bowled including the one in progress at the First Innings Finish Time.
	<i>Added definition</i>	25.4.1 The number of overs in Regulation 25.4 is referred to as the entitled number of overs for the second innings.

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
25.4.1 For example, Team B (bowling first) is part way through over 33 at Innings Finish Time. Overs 34 and 35 will be bowled, followed by a standard length innings break then Team B (batting second) will face up to 33 overs.	<i>Clearer re-wording</i>	25.4.2 For example - - Team B (bowling first) is part way through over 33 at First Innings Finish Time. - Overs 34 and 35 will be bowled. - Following ing a standard length innings break, Team B (batting second) will face up to 33 entitled overs.
25.5 If the team batting first is all out in less than 35 overs, before the Innings Finish Time, the team batting second will be entitled to bat for 35 overs.		25.5 If the team batting first is all out in less than 35 overs, before the First Innings Finish Time, the team batting second will be entitled to bat for 35 overs.
25.5.1 For example, Team A (batting first) is all out after 29.2 overs before the Innings Finish Time. First innings will close followed by a standard length innings break then Team B will face up to 35 overs.	<i>Clearer rewording.</i>	25.5.1 For example - - Team A (batting first) is all out on 2nd ball of over 30 before the First Innings Finish Time. - Following ing a standard length innings break, Team B (batting second) will face up to 35 overs.
25.6 If the team batting first is all out in less than 35 overs, after the Innings Finish Time, the team batting second will be entitled to bat for the number of overs bowled including the one in progress at the Innings Finish Time.		25.6 If the team batting first is all out in less than 35 overs, after the First Innings Finish Time, the team batting second will be entitled to bat for the number of overs bowled including the one in progress at the First Innings Finish Time.
25.6.1 For example, Team B (bowling first) is part way through the over 32 at the Innings Finish Time. Team A (batting first) is all out in 34 overs, 10 minutes after the Innings Finish Time. Following a standard length innings break, Team B (batting second) will face up to 32 overs.	<i>Clearer rewording</i>	25.6.1 For example - - Team B (bowling first) is part way through over 32 at First Innings Finish Time. - The innings continues. - Team A (batting first) is all out on last ball of over 34 , 10 minutes after the First Innings Finish Time. - Following a standard length innings break, Team B (batting second) will face up to 32 entitled overs.
		SECOND INNINGS FINISH TIME
	<i>Added rules for the end of the second innings.</i>	25.7 For matches scheduled to start at 12.30pm, the second innings will be completed by 5.30pm (referred to as the Second Innings Finish Time).
	<i>Defines the Second Innings Finish Time</i>	25.8 For matches scheduled to start at 1pm, the second innings will be completed by 6.00pm (referred to as the Second Innings Finish Time).

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
	<i>Establishes a clear expectation. Not Needed? Or add a similar rule before 25.3?</i>	25.9 Both teams are expected to be in position ready to bowl the first ball of the final over before the Second Innings Finish Time.
	<i>When finish time is reached, the second innings will continue if possible.</i>	25.10 If second innings overs are not complete by the Second Innings Finish Time, play will continue until the entitled number of overs have been bowled or until 10 wickets have fallen, subject to conditions of weather, ground and light.
	<i>If 2nd innings goes over time, penalty runs go to the batting side for each over not started.</i>	25.11 If the team bowling second is not in position ready to bowl the first ball of the final over before the Second Innings Finish Time, the team batting second will be credited with penalty runs for every whole over that has not been started.
	<i>Penalty runs equals first innings run-rate ROUNDED UP</i>	25.12 The penalty runs credited in Reg 25.11 will equal the average run rate scored in the first innings of the match rounded up to the next whole number times the number of whole overs not been started.
	<i>An example... shorter sentence?</i>	25.13 For example - - In a match starting at 1pm, the first innings average run rate is 4.2 runs per over. - Team B (bowling second) is part way through over 33 of 35 entitled overs when 6pm is reached. - Team A (batting second) will be credited (2 overs x 5 runs per over) = 10 penalty runs at the end of the innings.
	<i>A procedural step...</i>	25.14 All penalty runs added will be confirmed by the umpire(s) with the scorers at the end of the innings.
	Exception 1 - all out before second innings finish time	25.15 If the second innings ends before the Second Innings Finish Time, no over-rate penalty will apply.

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
	Exception 2 - all out after Second Innings Finish Time	25.16 If the second innings ends after the Second Innings Finish Time because the team batting second is all out they will not receive penalty runs for any whole over they did not face.
	An example	25.17 For example - - In a match starting at 1pm, the first innings ends at 3.20pm - Average run rate is 140 runs/35 overs = 4 runs per over. - Second innings is 8/130 during the 33rd over when 6pm is reached. - Team A (batting second) ends at all out 130 on 1st ball of over 34 at 6.02pm. - Penalty runs added is 4 for over 34 and 0 for over 35. - Second Innings is adjusted to all out 134. - Team B (bowling second) wins by 6 runs.
	Exception 3 - rain or bad light stops play after Second Innings Finish Time	25.18 If the second innings ends, after the Second Innings Finish Time has been reached, because play was called off due to suspension under Law 2.8, the team batting second will not receive penalty runs for any whole over they did not face. An average run rate result will apply (see Reg 33.4)

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
	<i>An example (corrected 10-Jul-25)</i>	25.19 For example - - In a match starting at 1pm, the first Innings ends at 3.20pm. - Average Run Rate is 140 runs/35 overs = 4.00 runs per over. - Team B (batting second) has scored 5/130 in over 33 of 35 entitled overs when 6pm is reached. - A bad light call ends the game after 1 ball of over 34 at 6.02pm. - Team B (batting second) ends at 6/130 not all out. - Average run rate result will apply (see Reg 33.4) - Penalty runs added is 4 runs for over 34 and 0 for over 35. - Second innings is adjusted to 6/134. - Average run rate is $134/33.16 = 4.04$ runs per over (divide using correct fraction) - Team B (batting second) wins on Average Run Rate.
	<i>A general warning...</i>	25.20 Both teams are warned that match results can be overturned because of these rules.
	<i>A general warning...</i>	25.21 The umpire(s) will inform the fielding captain and the batters of any time allowances as they arise for injuries, lost balls or other interruptions.
	<i>A general warning...</i>	25.22 Batting teams are reminded of Playing Regulation 30 (Timed Out).
25.7 Batters, Captains and all other participants are reminded that Law 41.10 Batter Wasting Time (2017 Code 3rd Ed.) will apply at all times in matches.	<i>A general warning...</i>	25.23 Batters, Captains and all other participants are reminded that Law 41.9 Fielding Side Wasting Time and Law 41.10 Batter Wasting Time (2017 Code 3rd Ed.) will apply at all times in matches.
25.8 Change to Innings Finish Time is only allowed under circumstances due to interruptions as in Playing Regulations 26.15 and 26.22.	<i>If there's an innings interruption ...</i>	25.24 Changes to First or Second Innings Finish Time are only allowed under circumstances due to interruptions as in Playing Regulations 26.15 and 26.22.

OLD REGULATIONS	Notes	PROPOSED NEW REGULATION
	<i>If there's an innings interruption ...</i>	25.25 If either innings is interrupted, the penalties will apply based on the new First or Second Innings Finish Time for that innings. See Playing Regulations 26.15 and 26.22
...		
26 IN A DELAYED OR INTERRUPTED MATCH For Saturday One Day 35 Over Matches		
26.7 Only for the purposes of calculations of overs and times in interrupted matches the scheduled close of play will be: 26.7.1 5.35pm for matches starting at 12.30pm 26.7.2 6.05pm for matches starting at 1pm	<i>This is a bit of compensation for the unequal innings times caused by the playing hours.</i>	26.7 Nil
...		
THE TEAM BATTING FIRST		
26.10 On Saturdays the interval is always 15 minutes between innings.	<i>Tea break is 20 minutes now...</i>	26.10 On Saturdays the interval is always 20 minutes between innings.
...		
26.14 Example: • After 10 overs and 40 minutes of play in the first innings, 60 minutes playing time is lost. • When play restarts, total remaining playing time is 190 minutes (with a 15 minute interval to be included.) • 48 overs can be bowled in the remaining time (round up calculations as in Playing Regulation 26.11). • The first innings will be 19 more overs and second innings will be 29 overs. • For a match which started at 1pm – play restarts 2.40pm – the new first Innings Finish Time will be 3.56pm – second innings will start 4.11pm – new second Innings Finish Time will be 6.07pm. • For a match which started at 1pm – play restarts 2.40pm – the new first Innings Finish Time will be 3.56pm	<i>Updated times in this example</i>	26.14 Example: • After 10 overs and 40 minutes of play in the first innings, 60 minutes playing time is lost. • When play restarts, total remaining playing time is 180 minutes (with a 20 minute interval to be taken.) • 45 overs can be bowled in the remaining time (rounding up calculations as in Playing Regulation 26.11, makes it 46). • The first innings will be 18 more overs and second innings will be 28 overs. • For a match which started at 1pm – play restarts 2.40pm – the new First Innings Finish Time will be 3.52pm – second innings will start 4.12pm – new Second Innings Finish Time will remain 6.04pm . • For the same match which started at 12.30pm – play restarts 2.10pm

– second innings will start 4.11pm – new second Innings Finish Time will be 6.07pm. • For a match which started at 12.30pm – play restarts 2.10pm – the new first Innings Finish Time will be 3.26pm – second Innings will start 3.41pm – new second Innings Finish Time will be 5.37pm. • After restart bowlers will be limited to 6 overs each.		– the new First Innings Finish Time will be 3.22pm – second Innings will start 3.42pm – new Second Innings Finish Time will be 5.34pm. • After restart bowlers will be limited to 6 overs each.
THE TEAM BATTING SECOND ... 26.21 Example: • After 10 overs and 40 minutes of play in the second innings, 52 minutes playing time is lost. • When play restarts, total remaining playing time is 53 minutes. • The second innings will be 13 more overs to play. (Round down calculations as in Playing Regulation 26.20). • A new target score will be calculated. See Playing Regulation 33.4 • For a match which started at 1pm – Second innings will restart at 5.12pm – New second Innings Finish Time will be 6.04pm • For a match which started at 12.30pm – Second innings will restart at 4.42pm – New second Innings Finish Time will be 5.34pm. • After restart bowlers will be limited to 5 overs each.	<i>Updated times in this example</i>	26.21 Example: • After 10 overs and 40 minutes of play in the second innings, 51 minutes playing time is lost. • When play restarts, total remaining playing time is 49 minutes. • The second innings will be 12 more overs to play. (Round down calculations as in Playing Regulation 26.20). • A new target score will be calculated. See Playing Regulation 33.4 • For a match which started at 1pm – Second innings will restart at 5.11pm – New second Innings Finish Time will be 5.59pm • For a match which started at 12.30pm – Second innings will restart at 4.41pm – New Second Innings Finish Time will be 5.29pm. • After restart bowlers will be limited to 5 overs each.
... 26.23 For any match not completed by scheduled close of play, play may continue subject to conditions of weather, round and light until required overs have been bowled or the innings is complete.	<i>Replaced by new Reg 25.7 to Reg 25.22</i>	26.23 Nil
		Some renumbering may be needed.