MEMO TO All Club Secretaries and Umpires **FROM** Anthony Martin QSDCA Asst Secretary **DATE** 10-Sep-2023

Revised Playing Regulation 33 Result of the Match for all limited over QSDCA competitions

33 RESULT OF THE MATCH For Super 20 Matches

- 33.1 Unless either team is dismissed in less than 10 overs, to make a completed match each team must receive a minimum of 10 overs.
- 33.2 If the required number of overs to be bowled to each team is completed and either or both teams have not been fully dismissed, the team having scored the greater number of runs will win the match.
- 33.3 If both innings of a match are completed and the number of runs scored by each team is the same even if the number of wickets is different then the result of the match is a tie.
- 33.4 In a match where the team batting second has not had the opportunity to bat for the target number of overs and has not been dismissed and has not passed its opponent's score, the result will be decided on the average run rate throughout each innings.

33.5 For example:

- Team A scores 135 batting first (20 overs).
- Average Run rate is 135/20 = 6.75
- Team B has only 15 overs available as a result of an interruption to play.
- Target score is $6.75 \times 15 = 101.25$. 101.25 runs rounded up = 102.
- Team B requires 102 runs to win from 15 overs.

33.6 For example:

- Team A scores 120 batting first (20 overs)
- Average Run Rate is 120/20 = 6.00
- Team B batting second scores 89 not all out in 6.3 overs (rain stops play).
- Average Run Rate is 89/(6+3/6) = 13.69
- Match is a draw because minimum overs not achieved.
- To win Team B must face at least 10 overs and score more than 6.00 runs per over, or score more than other team's score.
- Note: When innings ends with a fraction of an over, the correct fraction will be used to calculate average run rate.
