

MEMO TO All Club Secretaries and Umpires
FROM Anthony Martin QSDCA Asst Secretary
DATE 10-Sep-2023

Revised Playing Regulation 33 Result of the Match for all limited over QSDCA competitions

These regulations replace previously published Playing Regulations for 2023/24 (known as Ver 16.0) Also please note that equivalent CCC Playing Regulations for CCC 40 Over One Day matches are quite different to this.

33 RESULT OF THE MATCH
For Saturday One Day 35 Over Matches

33.1 Unless either team is dismissed in less than 15 overs, to make a completed match each team must receive a minimum of 15 overs.

33.2 If the required number of overs to be bowled to each team is completed and either or both teams have not been fully dismissed, the team having scored the greater number of runs will win the match.

33.3 If both innings of a match are completed and the number of runs scored by each team is the same even if the number of wickets is different then the result of the match is a tie.

33.4 In a match where the team batting second has not had the opportunity to bat for the target number of overs and has not been dismissed and has not passed its opponent's score, the result will be decided on the average run rate throughout each innings.

33.5 For example:

- Team A – scores 120 runs batting first in 30 overs. (Rain stops play)
- Average Run Rate is $120/30 = 4.00$
- Team B – batting second scores 110 runs in 25 overs. (Rain stops play)
- Average Run Rate is $110/25 = 4.40$
- Team B batting second wins the match.

33.6 For example:

- Team A – scores 155 batting first in 25.5 overs (rain stops play and ends the innings). Average run rate is $155/(25+5/6) = 6.00$
- Team B – batting second scores 49 runs in 6 overs. Avg Run Rate is $49/6 = 8.17$.
- Match is a draw.
- To win Team B must face at least 15 overs and score more than 6.00 runs per over, or score more than other team's score.
- Note: When innings ends with a fraction of an over, the correct fraction will be used to calculate average run rate.
