

# **How to Enter Scores in MyCricket**

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# How to Enter Scores in MyCricket

<https://www.youtube.com/watch?v=LDBNY1Fgslw>

## Selecting Teams

<https://youtu.be/3NjHpRvF40k>

**Mode:** Teams  
**Menu:** Matches > Select Teams

You must select players for a team every round. MyCricket will remember the players selected for the previous match, but you will still need to submit the team to the match on a round by round basis.

DID YOU KNOW - you can select teams via the MyCricket app!

### **IMPORTANT NOTE!**

A player must have an active player role and be registered to the association before they will appear in the select teams list. If a player is not appearing on the list then please check they have a player role and that they do not require their role to be reconfirmed, also ensure that they are on the list of registered players.

- Complete the **Season, Round** and **Grade** fields.
- Click **Go**
  - Select the required players from the **Player List**
  - Click **Add** to move them to the **Selected Players** list
  - Select the Captain's name from the **Selected Players** list
  - Click **Set** next to **Captain** in the **Selected Player Options** area.
  - Repeat the previous 2 steps to assign **wicketkeepers** and **substitutes**.
  - From the dropdown boxes you can select **Coach, Team Manager & Scorer**
  - Click **Update** and **OK** to save

*Note: If you want the team to be the same as the previous match, simply click Update and OK to save.*

## Selecting a Player - Common Problems

There can be a number of reasons why you have troubles with entering teams on MyCricket. Here a few things to look out for to ensure that you can solve any issues you may come across but also help you prior to any issues arising.

### Issue 1:

**A Player is not listed in the "Available Players List" or does not have an "Active Role"**

1. Ensure the Player appears in the **Person List** search results with the role **PLAYER**.

- If they don't appear in this list...
  - o Search for them under 'ANY ROLE'.
- a) If they are found, open the record and add the role **PLAYER** with the appropriate sub role.
- b) If they are not found
  - o Search for them under 'NO ROLE'.

- a) If they *are found*, open the record and add the role PLAYER (with the appropriate sub role).
- b) If they *are not found* then the player is not in your club list. You will need to search for them and either Transfer or Add them to your clubs list

Issue 2:

**Player is not registered to the Association**

Registration is mandatory in MyCricket and all players must be registered to the association. You will need to register the player to the relevant Association/s. See the support article “How to Register a Player” for further information.

Issue 3:

**Message displayed reads: “This match could not be found”**

This means the match does not exist for your club, this could be because of the following reasons:

1. Your club hasn't been allocated to the grade
2. The draw for this grade is not completed yet.
3. The draw is hidden from public view.
4. The round number you have selected does not exist in this draw.

You will need to contact the Association responsible for the competition.

Unfortunately, MyCricket Support is unable to assist with this situation as it does need to be managed by the appropriate governing body. However, if you need assistance contacting the Associations Principal MyCricket User we can help you out with their email address.

## Entering Match Results

<https://www.youtube.com/watch?v=gyEkSdvATc8>

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Match Results can be entered either during a game or once it has finished. Results can be entered by either team, but not by both. Consult your Association to determine whether the home or away team are to enter match results. To enter match results follow the path below;

1. **Mode:** Teams
2. **Menu:** Matches > Enter Match Result
3. Complete the **Season, Round** and **Grade** fields.
4. Click **Go**
5. Enter match results in the applicable fields. Use the following table as a guide:

<u>FUNCTION</u>	<u>DESCRIPTION</u>
Wickets field	If you select 10, all out automatically populates the Innings Closure field.
Match Results field	This is a mandatory field. If the match hasn't finished yet select <b>Match in Progress</b> . This enables you to save the results and access them again at a later date. Results time frames do not apply in this case.  Selection in one teams <b>Match Result</b> field will drive the entry in the other team. e.g.; if Team A Lost on First Innings then Team B's Match Result automatically populates with Won on First Innings
Modifying Results	Results can be modified until they are confirmed by either the association or the opposing team. Once confirmed, results are locked as official.

DID YOU KNOW - you can enter and confirm match results via the MyCricket app!

## Entering Player Scores

<https://www.youtube.com/watch?v=b4eo3UfKZ-c>

Before entering player scores, players must be selected in the team and a match result must be entered.

This can be done in MODE: Teams > MENU: Matches > Select Team then Enter Match Results.

**TIP** - select your team in batting order. This will save time when entering the player scores as the players will be batting order. The order of players can be adjusted at any time.

**Mode:** Teams

**Menu:** Matches > Enter Player Scores

When entering player scores please keep in mind the following:

- Your Association may set a timeframe on entering player scores.
- In order to get a realistic view of your players' stats, clubs must enter player scores as accurately and as regularly as possible.
- Select the **Season, Round** and **Grade**.
- Click **Go**
- Select the checkbox next to the innings you want to enter scores for.

*Note: The batting order displayed is based on the order in which players were selected (see Team Selection) If this order has changed, check the Automatically recalculate batting order if changed checkbox. Then simply type or drag the new batting order number in the Num field next to the required player. Note that the physical order doesn't change, only the batting order number.*

- Complete the following fields as necessary:

<b>Field</b>	<b>Description</b>
<b>BATTING</b>	
Number	The batting order number of the corresponding player. Type directly in the field. <i>Note: This will default to the order as at the Team Selection stage.</i>
HO	How Out. The method of dismissal. Select form the drop down list. <i>NOTE: For definitions please see "How Out Abbreviations"</i>
Runs	The number of runs made by the player. Type directly in the field.
Fld	Opposition fielder who dismissed the batter. Select from the drop down list.
Bwl	Opposition bowler who dismissed the batter OR 2nd opposition fielder who assisted run out.
FOW	Fall of Wicket Where two or more wickets fall at the same score, the dismissal order can be specified by entering as a decimal.  E.g.: players A, B and C are all dismissed at the unlucky 87, batted at numbers 3,4 and 5 respectively, and were dismissed in the order A, C, then B. Enter a FOW of 87.1 for A, 87.3 for B, and 87.2 for C. The decimal point is not required where only one wicket falls at a given score.

<b>Field</b>	<b>Description</b>
BF	Balls Faced Type the number directly in the field Not mandatory May be disabled
Min	Batting Minutes Type the number directly in the field Not mandatory May be disabled
4s	Number of 4s scored Type the number directly in the field May be disabled
6s	Number of 6s scored Type the number directly in the field May be disabled
<b>BOWLING</b>	
Num	Bowling number. The order of bowling in the selected innings.
O	Number of overs bowled. Type the number directly in the field
M	Number of maidens bowled. Type the number directly in the field
W	Number of wickets taken. Must be between 0 and 10 Type the number directly in the field
R	Number of runs conceded Type the number directly in the field
Htrk	Hat Trick (consecutive wickets) Number of consecutive wickets taken  <i><u>Note:</u> See below for details on how to enter Hat Tricks.</i>  May be disabled
Un	Unassisted wickets taken. Must be a whole number less than or equal to wickets taken. Type the number directly in the field  <i><u>Note:</u> If this field is disabled, unassisted wickets will be automatically calculated based on the scorecard. This is a setting that is made via the Grade Customisation screen.</i>
Wd	Number of wides bowled Type the number directly in the field May be disabled
Nb	Number of no balls bowled. Type the number directly in the field May be disabled

<b>Field</b>	<b>Description</b>
<b>FIELDING</b>	
Ct	Number of catches taken as a fielder. (not wicketkeeper) Must be between 0 and 10 Type the number directly in the field
Ct Wk	Number of catches taken as wicketkeeper. Must be between 0 and 10 Type the number directly in the field
RO As	Number of assisted run-outs made. Must be between 0 and 10 Type the number directly in the field
RO Un	Number of assisted run-outs made. Must be between 0 and 10 Type the number directly in the field
St	Number of stumpings made Must be between 0 and 10 Type the number directly in the field

*Note: The following notes apply to entering player scores:*

- a) *You can only enter fielding scores for subs (option in 'Select Teams' page).*
- b) *The Association may set a tolerance (eg 5 runs) meaning the total number of runs entered has to be within 5 runs of the total number entered for the innings. The innings total is automatically displayed as a result of the Match Results entered.*
  - *If a tolerance is set you can't save the scores, but you can Save Draft. Scores will be validated and published when the Update option is selected*
  - *If a tolerance is not set and the runs entered don't match up with the match results a warning will appear.*

· Click **Save** or **Update**

· The system runs a series of validations. If a validation fails, a popup appears:

· Click **cancel**

· The data that failed the validation is highlighted in red.



## Confirming or Disputing Match Results

If the opposition team has entered the results, you will need to review their entries and either confirm or dispute them. You can not modify the results in any way, however you can begin the dispute process if you disagree with the other teams results entry.

1. Mode: Teams
2. Menu: Matches > Confirm match results
3. Select the **Season, Round** and **Grade**
4. **Click Go**

In the **Actions** area of the screen:

**ACTIONS**

Confirm Result  
 Dispute Result

### **MATCH RESULTS**

#### **Confirm Result**

1. Select confirm result if you agree with the results entered.
2. Click Update.
3. The result is then saved and locked.

#### **Dispute Result**

1. Select dispute result if you do not agree with the match results that have been entered.
2. Type the reason for your dispute in the text box.
3. Click update
4. This information will then be sent to both competing teams as well as the association. This matter will then be dealt with by the association.

If you dispute a result, the match will be locked and the association will need to make any further changes to the result. If you believe the error is just a data entry error by the other club, then you should contact the club directly to correct the result. This will avoid using the dispute match process which locks the match and requires action from the association. You can use the contact list below to email the club directly and avoid the dispute result process.

Enter text to be emailed to opposition club and association regarding the dispute

## Incorrect Scores

### Incorrect Match Results or Scorecards

If the match result is incorrect in any way, **you must contact** your Association or club to rectify.

MyCricket Support is unable to make any changes to match results as these are handled by the competition rules and the Association and are not system related.

The principal user contact details are found at the bottom of every scorecard - click on the link which says

1. View match audit
2. The club and association contacts will then appear at the bottom of the page.
3. Contact the club or association involved who will then need to review the match results.

	<b>Extras</b>	<b>0</b>	
	(nb 0, w 0, b 0, lb 0)		
	<b>Total</b>	<b>5/75 (cc)</b>	
	<b>Overs</b>	<b>0.0</b>	

\* Captain

+ Wicketkeeper

Other details:

**Other Match Details**  
View selected teams  
View match audit