

# TEAM LIST

<b>TEAM NAME</b>
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<b>DATES</b>	<b>ROUND</b>
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<b>GRADE</b>	<b>GROUND</b>
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DAY ONE PLAYERS		AGE if 18 or less	DAY TWO REPLACEMENT PLAYERS (maximum 3)		AGE if 18 or less
1			1		
2			2		
3			3		
4			4		
5			5		
6			6		
7			7		
8			8		
9			9		
10			10		
11			11		

<b>TEAM CAPTAIN</b>	
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<b>OPPOSITION TEAM NAME</b>
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<b>UMPIRE(S)</b>
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TOP COPY (white) - HAND TO UMPIRE 2nd copy (pink) - Hand to Opposing captain 3rd copy (blue) - Keep Collect - Opposition Team List
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**PLEASE COMPLETE IN INK BEFORE TOSS AT START OF PLAY DAY 1**

- NAME THE STARTING 11 PLAYERS IN THE LEFT SIDE COLUMN.
- INDICATE AGES OF YOUNG PLAYERS FOR HELMET USE AND BOWLING INJURY PREVENTION.
- FOR TWO DAY MATCHES A **MAXIMUM OF 3** DAY TWO REPLACEMENT PLAYERS CAN BE NAMED.
- WRITE NAMES OF **DAY TWO REPLACEMENT PLAYERS** IN RIGHT SIDE COLUMN NEXT TO THE CORRESPONDING **DAY ONE PLAYERS** THEY WILL REPLACE.
- IF A PLAYER IS NOT TO BE REPLACED RIGHT SIDE COLUMN CAN BE LEFT BLANK.
- PLAYERS CAN BAT AND BOWL ONLY ON THE DAYS THEY ARE NAMED.
- REPLACED/REPLACEMENT PLAYERS CAN ACT AS 12th MAN (FIELDING ONLY) ON EITHER DAY.
- **UMPIRE(S) TO RETAIN BOTH TEAM LISTS UNTIL REQUIRED BY QSDCA MANAGEMENT.**
- COLLECT OPPOSITION TEAM LIST. • **BOTH CAPTAINS TO RETAIN BOTH TEAM LISTS.**

**TEAM LISTS MUST BE COMPLETE AND CORRECT OR  
TEAMS RISK LOSS OF MATCH POINTS OR DISQUALIFICATION.**